

Finding Invariants

Part 1: Adding Parameters by Replacing Constants by Variables

CS 536: Science of Programming, Fall 2021

A. Why

- It is easier to write good programs and check them for defects than to write bad programs and then debug them.
- The hardest part of programming is finding good loop invariants.
- There are heuristics for finding them but no algorithms that work in all cases.

B. Objectives

At the end of this activity assignment you should

- Be able to how to generate possible invariants using “replace a constant by a variable” or more generally “add a parameter”.

C. Problems

1. What are the constants in the postcondition $x = \max(b[0], b[1], \dots, b[n-1])$? Using the technique “replace a constant by a variable,” list the possible invariants for this postcondition. Also, what would the loop tests be? (Assume $n-1$ is a constant.)
2. Repeat, on the postcondition $x = n!$, where $n!$ is short for a function call $product(1, n)$.
3. Repeat, on the postcondition $\forall i. 0 \leq i < n \rightarrow b[i] = 3$.
4. Repeat, on the postcondition $\forall i. \forall j. 0 \leq i < K \wedge K \leq j < n \rightarrow b[i] < b[j]$. (Every value in $b[0 \dots K-1]$ is $<$ every value in $b[K \dots n-1]$.)

Solution to Practice 19 (Finding Invariants; Examples)

- Certainly 0 is a constant; if we replace it by a variable i , we get

$$\{inv\ x = \max(b[i], \dots, b[n-1]) \wedge 0 \leq i \leq n-1\} \text{ while } i \neq 0 \text{ do } \dots$$
As a constant, $n-1$ seems better than just n or 1 by themselves:

$$\{inv\ x = \max(b[0], \dots, b[j]) \wedge 0 \leq j \leq n-1\} \text{ while } j \neq n-1 \text{ do } \dots$$
If you want to treat just n as a constant and replace it by a variable j , we get

$$\{inv\ x = \max(b[0], \dots, b[j-1]) \wedge 1 \leq j \leq n\} \text{ while } j \neq n \text{ do } \dots$$
Similarly, if you want replace just the 1 in $n-1$ by with j , we get

$$\{inv\ x = \max(b[0], \dots, b[n-j]) \wedge 1 \leq j \leq n\} \text{ while } j \neq 1 \text{ do } \dots$$
- We can replace n by a variable and get

$$inv\ x = i! \wedge 1 \leq i \leq n\} \text{ while } i \neq n \text{ do } \dots$$
We can replace 1 and get

$$\{inv\ x = j*(j+1)*\dots*n \wedge 1 \leq j \leq n\} \text{ while } j \neq 1 \text{ do } \dots$$
- For $\forall i. 0 \leq i < n \rightarrow b[i] = 3$ as the postcondition, we can replace 0 or n or 3 .
 Replace 0 by k :

$$\{inv\ 0 \leq k \leq n-1 \wedge \forall i. k \leq i < n \rightarrow b[i] = 3\} \text{ while } k \neq 0 \text{ do } \dots$$
 Replace n by k

$$\{inv\ 0 \leq k \leq n \wedge \forall i. 0 \leq i < k \rightarrow b[i] = 3\} \text{ while } k \neq n \text{ do } \dots$$
 Replace 3 by k (this doesn't look useful)

$$\{inv\ \forall i. 0 \leq i < n \rightarrow b[i] = k\} \text{ while } k \neq 3 \text{ do } \dots$$
- For $\forall i. \forall j. 0 \leq i < K \wedge K \leq j < n \rightarrow b[i] < b[j]$, we have constants 0 , n , the two occurrences of K .
 Replace 0 by k :

$$\{inv\ 0 \leq k < K \wedge \forall i. \forall j. k \leq i < K \wedge K \leq j < n \rightarrow b[i] < b[j]\} \\ \text{while } k \neq 0$$
 Replace left K by k :

$$\{inv\ 0 \leq k < K \wedge \forall i. \forall j. 0 \leq i < k \wedge K \leq j < n \rightarrow b[i] < b[j]\} \\ \text{while } k \neq K$$
 Replace right K by k :

$$\{inv\ K \leq k \leq n \wedge \forall i. \forall j. 0 \leq i < K \wedge k \leq j < n \rightarrow b[i] < b[j]\} \\ \text{while } k \neq K$$
 Replace n by k :

$$\{inv\ K \leq k \leq n \wedge \forall i. \forall j. 0 \leq i < K \wedge K \leq j < k \rightarrow b[i] < b[j]\} \\ \text{while } k \neq n$$

You could argue that the ranges for k could be $0 \leq k < n$, $0 \leq k < n$, $0 \leq k \leq n$, and $0 \leq k \leq n$ for the four cases above; it depends on knowing more about the context of the problem.