



# Lectures 1-2: Overview, Propositional and Predicate Logic

CS536 Science of Programming, Fall 2023

# Science of Programming

Specifically, Program Verification

# Program Verification

*Formally* checking that a program is **correct**  

- gives the right answer
- doesn't take too long
- has the right *effects*
- has the right security properties

this course (mostly)

Usually: that it meets a *specification*

# Quick Survey

- How many of you have written a program of > 100 lines of code in the last 6 months?

# Testing is not enough

... and it matters a lot:



Boeing 737-MAX  
2017-2019



Therac-25 radiation therapy machine  
1985-1987

# Testing is not enough


Even if you cover all code:

- Unexpected inputs
- Unexpected user behavior
- Concurrency errors (e.g., race conditions)
- Changes in code
- Changes in requirements

# Application of verification: Be done with your coding homework!

```
1 function fib(n: nat): nat
2 decreases n
3 {
4   if n == 0 then 0 else
5   if n == 1 then 1 else
6   fib(n - 1) + fib(n - 2)
7 }
8
9 method ComputeFib(n: nat) returns (r: nat)
0 ensures r == fib(n)
1 {
2   var a, b := 0, 1;
3   var temp := 0;
4   var i := 0;
5   while (i < n)
6   invariant (a == fib(i)) && (b == fib(i+1)) && (i <= n)
7   {
8     temp := a + b;
9     assert temp == fib(i+2);
10    a := b;
11    b := temp;
12    i := i + 1;
13  }
14  return a;
15 }
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
```

 Verification Succeeded

 Verification Succeeded

# Verification isn't perfect

- Difficult to get right, even for small programs
- Automated tools can help (but then you have to trust those!)
- Have to get the *specification* right



# Easy to get specifications wrong

- What should the spec be?

```
//Argument: a list of integers
```

```
//Returns: ????
```

```
function sort (l: int list)
```

# Static types can be seen as a form of verification

- OCaml `sort : int list -> int list`
  - Takes an integer list and returns an integer list.
  - Valid: `sort([8;2;1;6;3]) = [8;2;1;6;3]`
  - Valid: `sort([8;2;1;6;3]) = [10;11;12]`
- Coq `sort : forall (l1 : list int), exists (l2: int list),  
Sorted l2 /\ Permutation l1 l2`
  - Takes an integer list and returns a sorted permutation of it.
  - Valid: `sort([8;2;1;6;3]) = [1;2;3;6;8]`
  - ... and nothing else

Static types can be seen as a form of verification

... but that's a whole other class

# Verification: connecting *logical specs* and *formal semantics*

```
function f(int x) {  
  if (x > 0) {  
    y = x * 2;  
  } else {  
    y = x * -2;  
  }  
}
```

$x > 0$ , so  $y = + * += +$

$x \leq 0$ , so  $y = - * -= +$   
or  $y = 0 * -= 0$

How do we know that's what this code does?

Well, it's obvious in this case. But not always (or even defined) in complex languages like C

}

**Formal semantics:** mathematical description of what code does

# Course Outcomes

After taking this class, you should be able to:

- Understand the limits of testing and the importance of verification
- Perform basic verification on programs
- Understand the semantics of programs (including nondeterministic and parallel ones!)

# Course Information

- Website: <http://cs.iit.edu/~smuller/cs536-f23/>
  - Schedule, links, notes
  - Check it frequently!
- Blackboard
  - Download and submit assignments
  - Class recordings

# Prerequisites

- Officially: CS331 or CS401 with a min. grade of C
- Informally:
  - Familiarity with basic logic
  - Comfort with mathematics, formal notations
  - *Some* programming experience
- We'll review some of these concepts quickly today and Wednesday
  - BUT: If you are not at all comfortable with mathematical logic, make sure you learn it this week (not just in class) or consider delaying taking the class

# Will there be programming?

- Hard question to answer...
- Will not have to learn a whole new language
- Mostly theory: there will be some proofs
  - Will have to express them formally so they can be checked by computer
  - Proofs *about* programs: we will be using a small language with assignment, if/then/else, while, etc...
  - May have to write some small programs in this small language



# Grading

- 40% Homework assignments (every 1-2 weeks)
  - May not be evenly weighted
- 25% Midterm Exam (Tentatively Oct. 23)
- 35% Final Exam

A	B	C	E
90-100	80-89	70-79	<70

- I may curve exam grades depending on the course averages

# Exams

- Midterm: 75 minutes, normal class time
- Final exam during finals period (date set by Registrar)
  - Final exam *is* cumulative
- Some kind of notes allowed (past semesters: 1-2 sheets of notes)
- Sections 01, 02: In-person
  - If you CANNOT take the exam in person, let me know
- Section 03: Will get an email discussing options
  - Preferred: take with the in-person students.
  - Also possible: take somewhere else with a proctor

# Late Days

- 8 late days per student
- Each late day extends the deadline 24 hours
- Can use  $\leq 2$  per assignment
  - Can't use on exams
- After late days used up: 10% penalty per day late
- No work accepted  $>2$  days late without instructor approval

# Academic Honesty

- All submitted work (homework and exams) is to be your own individual work unless specified otherwise.
- Specifically prohibited (but this list isn't exhaustive):
  - Sharing answers with other students
  - Looking online for answers
  - Generative AI (e.g., ChatGPT)
- Specifically permitted:
  - Getting help from TAs or instructor
  - Getting help from the ARC or other official university tutoring resources
    - If you want to use an outside tutor, let me know first

# Academic Honesty

- Penalties (for every violation):
  - Zero on the homework or exam
  - Report to academic honesty
    - May result in university-level sanctions after first report

# Course Staff

- **Instructor:** Stefan Muller
- **TAs:** Chaoqi Ma, Gagan Beerappa
- Office hours (info including links will be posted):
  - Monday 2pm-3pm SB 218E (Stefan)
  - Tuesday 2pm-3pm SB 004 (Chaoqi)
  - Wednesday 2pm-3pm Google Meet (Gagan)
  - Thursday 10am-11am Zoom (Stefan) AND 2pm-3pm Zoom (Chaoqi)
  - Friday 2pm-3pm Google Meet (Gagan)
- We are here to answer your questions! Really! Yes, all of us!

# Other ways to get help

- Discord: IIT CS server, cs536 channel
  - If you're not on it, we'll send an invitation
- Academic Resource Center (ARC): [www.iit.edu/arc](http://www.iit.edu/arc)
  - FREE subject matter tutoring and academic coaching

	Discord	Office Hours	Email	ARC
General questions about lectures, logistics, etc.	✓	✓		
General discussion, clarifications, about HW questions	✓	✓		
Specific questions about your HW answers		✓		✓
More in-depth personal tutoring				✓
Personal matters (accommodations, other requests, etc.)			✓	

# Attendance/Sections

- Section 01: In-person
- Section 02: In-person, PhD section
- Section 03: Online (lectures recorded)
  
- Also:
  - Sections 04, 06: In-person with other instructors
  - Section 05: Online with other instructor



# PhD Qualifier Section

- A sufficiently high grade in CS536 meets the requirements for the written qualifier for CS PhDs.
  - **Only if you are in section 02.**
  - If you are taking this class to meet this requirement and are not in section 02, talk to me or switch this ASAP.
- Section 02 is an in-person section. If you're a PhD student taking 536 for the qualifier but can't attend in person, let me know.

# Announcements

- Blackboard fixed
- Office Hours times/links are up on Blackboard
  - (times on course website)
- HW1 will be posted today
  - On Blackboard
  - Due 9/7, 11:59 PM (remember: can use up to 2 late days)
  - Submit on Blackboard
  - Start early, make sure you can do it

# Syntax and Semantics and Equality

- Syntax: How to write down a “program”
  - Syntactic Equality ( $\equiv$ ): written the same (up to, e.g., parentheses)
  - $2 + 2 - 3 \equiv 2 + 2 - 3 \equiv (2 + 2) - 3$
  - $2 + 2 - 3 \not\equiv 1$
  - $1 + 2 \not\equiv 2 + 1$
- Semantics: What a “program” “means”
  - Semantic Equality ( $=$ ): has the same meaning
  - $2 + 2 - 3 = (2 + 2) - 3 = 4 - 3 = 1$
  - $1 + 2 = 2 + 1$

# Propositional Logic

- “Atomic” propositions: variables that can be true (T) or false (F)
  - P, Q
- Connectives: make larger propositions p, q,  $\varphi$ ,  $\psi$ 
  - Negation:  $\neg p$  (**not** p)
  - Conjunction:  $p \wedge q$  (**p and q**)
  - Disjunction:  $p \vee q$  (**p or q**)
  - Conditional:  $p \rightarrow q$  (**p implies q, if p then q**)
  - Biconditional:  $p \leftrightarrow q$  (**p iff q, p if and only if q**)
- Precedence (order of operations): in the above order
$$p \wedge q \rightarrow r \vee \neg q \leftrightarrow s \equiv [(p \wedge q) \rightarrow (r \vee (\neg q))] \leftrightarrow s$$

The semantics of a proposition are their truth values in different states

State  $\sigma$ : Assignment of truth values (T, F) to proposition variables

Written, e.g.,  $\{P = T, Q = F\}$

Only one assignment per variable:  ~~$\{P = T, P = F\}$~~

Only assigns to variables:  ~~$\{P \vee Q = T\}$~~

A state fitting these requirements is *well-formed* (opp. *ill-formed*)

$\sigma \models p$ :  $p$  “satisfied” (true) in state  $\sigma$

# Truth value of propositions determined by truth tables

P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \rightarrow Q$	$P \leftrightarrow Q$
T	T	F	T	T	T	T
T	F	F	F	T	F	F
F	T	T	F	T	T	F
F	F	T	F	F	T	T

- $\wedge, \vee$  are commutative and associative:  $P \wedge Q = Q \wedge P$        $P \wedge (Q \wedge R) = (P \wedge Q) \wedge R$
- $\rightarrow$  is *not* commutative *or* associative:  $F \rightarrow T \neq T \rightarrow F$        $(F \rightarrow T) \rightarrow F \neq F \rightarrow (T \rightarrow F)$
- $\leftrightarrow$  is commutative and associative:  $P \leftrightarrow Q = Q \leftrightarrow P$        $(P \leftrightarrow Q) \leftrightarrow R = P \leftrightarrow (Q \leftrightarrow R)$

# Some more facts about conditionals

For a conditional  $P \rightarrow Q$ :

- The *inverse*  $\neg P \rightarrow \neg Q$  does not have the same truth value
- The *converse*  $Q \rightarrow P$  does not have the same truth value
  - (But is the same as the inverse)
- The *contrapositive*  $\neg Q \rightarrow \neg P$  has the same truth value

To determine truth value, a state needs to be *proper* for the proposition

- Proper: defines truth values for all variables in the proposition

Proposition:  $P \wedge Q \rightarrow R \vee \neg Q \leftrightarrow S$

Proper:

- $\{P = T, Q = F, R = F, S = T\}$
- $\{Q = T, P = F, S = F, R = T\}$
- $\{Q = T, P = F, S = F, R = T, T = F\}$

Improper:

- $\{P = T, Q = F, R = F\}$
- $\{P = F, S = F\}$



For a well-formed and proper state, a proposition is satisfied or unsatisfied

- $\{P = T; Q = F; R = F\} \models (P \wedge Q) \rightarrow R?$
- $\{P = T; Q = F; R = T\} \models (P \wedge Q) \rightarrow R?$
- $\{P = T; Q = F; R = F\} \models (P \vee Q) \rightarrow R?$

A proposition can be a *tautology*,  
*contradiction* or *contingency*

Assume  $\sigma$  is well-formed and proper

- Tautology:  $\sigma \models p$  for all  $\sigma$  (Also write just  $\models p$ )
- Contradiction:  $\sigma \not\models p$  for all  $\sigma$  (Equivalent:  $\models \neg p$ )
  - Note that this is *not* the same as  $\not\models p$  (that just says  $p$  is not a tautology)
- Contingency: There exist  $\sigma_1$  and  $\sigma_2$  such that  $\sigma_1 \models p$  and  $\sigma_2 \not\models p$   
(Equivalent:  $\not\models \neg p$  and  $\not\models p$ )

# Logical implication $\Rightarrow$

$P \Rightarrow Q$  if whenever  $P$  is true, so is  $Q$  (“ $P$  implies  $Q$ ”)

Note: this is not the same as  $P \rightarrow Q$ :

- They're related:  $P \Rightarrow Q$  means  $\models P \rightarrow Q$
- We write  $\rightarrow$  *in* propositions, we use  $\Rightarrow$  to talk *about* propositions
  - (like how we put  $+$  in mathematical expressions, we use  $=$  to talk about them)

Logical equivalence  $\Leftrightarrow$

$P \Leftrightarrow Q$  means  $P \Rightarrow Q$  and  $Q \Rightarrow P$

Semantic equality (=) on logical propositions

# Some useful facts

*Commutativity*  $p \vee q \Leftrightarrow q \vee p$

$$p \wedge q \Leftrightarrow q \wedge p \quad (p \leftrightarrow q) \Leftrightarrow (q \leftrightarrow p)$$

*Associativity*  $(p \vee q) \vee r \Leftrightarrow p \vee (q \vee r)$

$$(p \wedge q) \wedge r \Leftrightarrow p \wedge (q \wedge r)$$

*Distributivity/Factoring*

$$(p \vee q) \wedge r \Leftrightarrow (p \wedge r) \vee (q \wedge r)$$

$$(p \wedge q) \vee r \Leftrightarrow (p \vee r) \wedge (q \vee r)$$

*Transitivity* [Note:  $\Rightarrow$ , not  $\Leftrightarrow$  here]

$$(p \rightarrow q) \wedge (q \rightarrow r) \Rightarrow (p \rightarrow r)$$

$$(p \leftrightarrow q) \wedge (q \leftrightarrow r) \Rightarrow (p \leftrightarrow r)$$

*Identity:*  $p \wedge T \Leftrightarrow p$  and  $p \vee F \Leftrightarrow p$

*Idempotency:*  $p \vee p \Leftrightarrow p$  and  $p \wedge p \Leftrightarrow p$

*Domination:*  $p \vee T \Leftrightarrow T$  and  $p \wedge F \Leftrightarrow F$

*Absurdity:*  $(F \rightarrow p) \Leftrightarrow T$

*Contradiction:*  $p \wedge \neg p \Leftrightarrow F$

*Excluded middle:*  $p \vee \neg p \Leftrightarrow T$

*Double negation:*  $\neg \neg p \Leftrightarrow p$

*DeMorgan's Laws*  $\neg(p \wedge q) \Leftrightarrow (\neg p \vee \neg q)$

$$\neg(p \vee q) \Leftrightarrow (\neg p \wedge \neg q)$$

*Defn. of  $\rightarrow$  and  $\leftrightarrow$*   $(p \rightarrow q) \Leftrightarrow (\neg p \vee q)$

$$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p)$$

*Commutativity*  $p \vee q \Leftrightarrow q \vee p$

$$p \wedge q \Leftrightarrow q \wedge p \quad (p \leftrightarrow q) \Leftrightarrow (q \leftrightarrow p)$$

*Associativity*  $(p \vee q) \vee r \Leftrightarrow p \vee (q \vee r)$

$$(p \wedge q) \wedge r \Leftrightarrow p \wedge (q \wedge r)$$

*Distributivity/Factoring*

$$(p \vee q) \wedge r \Leftrightarrow (p \wedge r) \vee (q \wedge r)$$

$$(p \wedge q) \vee r \Leftrightarrow (p \vee r) \wedge (q \vee r)$$

*Transitivity* [Note:  $\Rightarrow$ , not  $\Leftrightarrow$  here]

$$(p \rightarrow q) \wedge (q \rightarrow r) \Rightarrow (p \rightarrow r)$$

$$(p \leftrightarrow q) \wedge (q \leftrightarrow r) \Rightarrow (p \leftrightarrow r)$$

*Identity:*  $p \wedge T \Leftrightarrow p$  and  $p \vee F \Leftrightarrow p$

*Idempotency:*  $p \vee p \Leftrightarrow p$  and  $p \wedge p \Leftrightarrow p$

*Domination:*  $p \vee T \Leftrightarrow T$  and  $p \wedge F \Leftrightarrow F$

*Absurdity:*  $(F \rightarrow p) \Leftrightarrow T$

*Contradiction:*  $p \wedge \neg p \Leftrightarrow F$

*Excluded middle:*  $p \vee \neg p \Leftrightarrow T$

*Double negation:*  $\neg\neg p \Leftrightarrow p$

*DeMorgan's Laws*  $\neg(p \wedge q) \Leftrightarrow (\neg p \vee \neg q)$

$$\neg(p \vee q) \Leftrightarrow (\neg p \wedge \neg q)$$

*Defn. of  $\rightarrow$  and  $\leftrightarrow$*   $(p \rightarrow q) \Leftrightarrow (\neg p \vee q)$

$$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p)$$

$$\neg(p \rightarrow q) \Rightarrow (p \wedge \neg q)$$

*Commutativity*  $p \vee q \Leftrightarrow q \vee p$

$$p \wedge q \Leftrightarrow q \wedge p \quad (p \leftrightarrow q) \Leftrightarrow (q \leftrightarrow p)$$

*Associativity*  $(p \vee q) \vee r \Leftrightarrow p \vee (q \vee r)$

$$(p \wedge q) \wedge r \Leftrightarrow p \wedge (q \wedge r)$$

*Distributivity/Factoring*

$$(p \vee q) \wedge r \Leftrightarrow (p \wedge r) \vee (q \wedge r)$$

$$(p \wedge q) \vee r \Leftrightarrow (p \vee r) \wedge (q \vee r)$$

*Transitivity* [Note:  $\Rightarrow$ , not  $\Leftrightarrow$  here]

$$(p \rightarrow q) \wedge (q \rightarrow r) \Rightarrow (p \rightarrow r)$$

$$(p \leftrightarrow q) \wedge (q \leftrightarrow r) \Rightarrow (p \leftrightarrow r)$$

*Identity:*  $p \wedge T \Leftrightarrow p$  and  $p \vee F \Leftrightarrow p$

*Idempotency:*  $p \vee p \Leftrightarrow p$  and  $p \wedge p \Leftrightarrow p$

*Domination:*  $p \vee T \Leftrightarrow T$  and  $p \wedge F \Leftrightarrow F$

*Absurdity:*  $(F \rightarrow p) \Leftrightarrow T$

*Contradiction:*  $p \wedge \neg p \Leftrightarrow F$

*Excluded middle:*  $p \vee \neg p \Leftrightarrow T$

*Double negation:*  $\neg\neg p \Leftrightarrow p$

*DeMorgan's Laws*  $\neg(p \wedge q) \Leftrightarrow (\neg p \vee \neg q)$

$$\neg(p \vee q) \Leftrightarrow (\neg p \wedge \neg q)$$

*Defn. of  $\rightarrow$  and  $\leftrightarrow$*   $(p \rightarrow q) \Leftrightarrow (\neg p \vee q)$

$$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p)$$

$((r \rightarrow s) \wedge r) \Rightarrow s$  (“Modus ponens”)

$T \Rightarrow P \wedge \neg (Q \wedge R) \rightarrow ((Q \wedge R) \rightarrow \neg P)$



# Announcements

- New TA: Param Modi
  - Office Hours: Tuesday/Thursday 11:30am-12:30pm (Online)
- HW1 is up on Blackboard.
  - Covers material through part of today's lecture

# More facts

- If  $\models p$  and  $\models q$  then  $\models p \wedge q$
- If  $\models p$  then  $\models p \vee q$  and  $\models q \vee p$  (for any  $q$ )
- If  $\models p \wedge q$  then  $\models p$  and  $\models q$
- If  $\models p \rightarrow r$  and  $\models q \rightarrow r$  and  $\models p \vee q$  then  $\models r$

# Predicate (First-Order) Logic extends Prop. Logic with values in a domain

- (e.g. the integers)
- We'll also use variables like  $x$  to hold integers (or values of whatever domain we're using)
- Predicate: a function from values or variables in the domain to T or F
  - e.g.  $\text{isEven}(x)$ ,  $\text{Greater}(x, 0)$ ,  $\text{Greater}(x, y)$   
“Syntactic sugar”:  $x > 0$ ,  $x > y$

We can use predicates with all the existing connectives

- $\text{Greater}(x, y) \vee \text{Greater}(y, x) \vee \text{Equal}(x, y)$
- $\text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\text{Greater}(x, y) \rightarrow \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\text{Greater}(x, y) \vee \text{Equal}(x, y) \leftrightarrow \neg \text{Greater}(y, x)$

# States can now have integer vars too

- $\{x = 5, y = 5\} \models \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\{x = 4, y = 5\} \not\models \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\{x = 5, y = 5, P = T\} \models (\text{Greater}(x, y) \vee \text{Equal}(x, y)) \wedge P$

# *Quantifiers* introduce variables

- $\forall x \in \mathbb{Z}. p$  (**for all**  $x, p$ )
- $\exists x \in \mathbb{Z}. p$  (**there exists**  $x$  **such that**  $p$ )
- (may omit the domain if clear)
  
- $\models \forall x. \forall y. \text{Greater}(y, x) \vee \text{Greater}(x, y) \vee \text{Equal}(x, y)$
- $\models \forall x. \forall y. \text{Greater}(x, y) \vee \text{Equal}(x, y) \leftrightarrow \neg \text{Greater}(y, x)$
- $\models \forall x. \exists y. \text{Greater}(y, x)$
- $\models \neg \exists x. \text{Greater}(x, 2) \wedge \text{isPrime}(x) \wedge \text{isEven}(x)$

# Equivalence with quantifiers gets a little tricky

- $\forall x. P(x) = \forall y. P(y)$  because  $\forall x. P(x) \Leftrightarrow \forall y. P(y)$
- Is  $\forall x. P(x) \equiv \forall y. P(y)$ ?
  - For now, let's say no.
  - But there are good reasons to consider them equivalent in more-than-just-semantic ways. We may discuss this later.

# DeMorgan's Laws for quantifiers

- $\neg \exists x. P \Leftrightarrow \forall x. \neg P$
- $\neg \forall x. P \Leftrightarrow \exists x. \neg P$

$$\begin{aligned} & \neg \exists x. \text{Greater}(x, 2) \wedge \text{isPrime}(x) \wedge \text{isEven}(x) \\ \Leftrightarrow & \forall x. \neg \text{Greater}(x, 2) \vee \neg \text{isPrime}(x) \vee \neg \text{isEven}(x) \end{aligned}$$



$$\forall x. \exists y. \text{Greater}(y, x) \Leftrightarrow \neg \exists x. \forall y. \neg \text{Greater}(y, x)$$

- How would we actually go about proving  $\models \forall x. \exists y. \text{Greater}(y, x)$ ?
- Formal systems for this kind of proof are complicated (we'd need to know the semantics of Greater), but here's an idea:
- To prove  $\models \forall x. p(x)$ ,  $p(x)$  must hold *regardless* of the choice of  $x$ .
- To prove  $\models \exists x. p(x)$ , come up with a *witness*: a value of  $x$  such that  $p(x)$  holds.

# Examples

$\forall x \in \mathbb{Z}. x \neq 0 \rightarrow x \leq x^2$  True

$\exists x \in \mathbb{Z}. x \neq 0 \wedge x \geq x^2$  True (use 1 as a witness)

$x > 0 \rightarrow \exists y. y^2 < x$  Tautology (0 works as a witness regardless of choice of x)

$x > 0 \rightarrow y^2 < x$  Contingency

$\exists y. (y < 0 \wedge y > x^2)$  Contradiction (false for every choice of x)

# We can define our own predicates

- e.g.  $\text{Positive}(x) = \text{Greater}(x, 0) \wedge \neg \text{Equal}(x, 0)$
- The body should be a proposition over the parameters to the predicate function.
- e.g. **not**  $\text{square}(x) = x * x$
- but:  $\text{square}(x, y) = (y = x * x)$

# Predicates should be simple

- For an array  $a$ ,  $\text{AllPositive}(a, m, n)$ , should mean that  $a[m], \dots, a[n]$  are all positive.
- First try:  $\text{AllPositive}(a, m, n) = \text{Positive}(a[m]) \wedge \dots \wedge \text{Positive}(a[n])$
- Second try: maybe a loop?
- Fine in a regular programming language, but the purpose of our predicates is debugging programs
  - No point if our predicates are as hard to debug as the programs!
- $\text{AllPositive}(a, m, n) = \forall i, (m \leq i \wedge i \leq n) \rightarrow \text{Positive}(a[i])$

# Sorted as a predicate

- Sorted( $a, m, n$ ):  $a[m], \dots, a[n]$  are in sorted order
  - (i.e.  $a[m] \leq a[m+1] \leq \dots \leq a[n]$ )
  - (i.e.,  $a[m] \leq a[m+1]$  and  $a[m+1] \leq a[m+2]$  and...)
  - (i.e., for all  $i$ ,  $a[i] \leq a[i+1]$ )
- $\text{Sorted}(a, m, n) = \forall i, (m \leq i \wedge i < n) \rightarrow a[i] \leq a[i + 1]$