

Simply-typed Lambda Calculus

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1 Function and Unit Types

We're going to start adding types to the (formerly untyped) lambda calculus. The first type we'll add is a type of functions $\tau_1 \rightarrow \tau_2$, which is a function from arguments of type τ_1 to results of type τ_2 . The arrow will associate to the right, so the type $\tau_1 \rightarrow \tau_2 \rightarrow \tau_3$ means a function that takes a τ_1 and returns a function that takes a τ_2 and returns a τ_3 , which is how we implemented multi-argument functions in lambda calculus. The types τ_1 and τ_2 can themselves be functions, but this recursion needs to bottom out somewhere, so we need another type. We'll add a "base type" `unit` (sometimes notated `1`) with one value `()` (in C, you might think of this as the type "void"). Expressions e are the same as lambda terms but now we actually say what the type of a function argument is (like we do in C, Java, etc.)

We'll keep adding to this, but this is the language for now:

$$\begin{array}{l} \text{Expressions } e ::= x \mid () \mid \lambda x : \tau. e \mid e e \\ \text{Types } \tau ::= \text{unit} \mid \tau \rightarrow \tau \end{array}$$

And here are the static and dynamic rules for now:

$$\begin{array}{c} \frac{\Gamma(x) = \tau}{\Gamma \vdash x : \tau} \text{ (VAR)} \qquad \frac{}{\Gamma \vdash () : \text{unit}} \text{ (unit-I)} \qquad \frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 e_2 : \tau_2} \text{ (}\rightarrow\text{-E)} \\ \\ \frac{\Gamma, x : \tau \vdash e : \tau'}{\Gamma \vdash \lambda x : \tau. e : \tau \rightarrow \tau'} \text{ (}\rightarrow\text{-I)} \qquad \frac{}{() \text{ val}} \text{ (V-1)} \qquad \frac{}{\lambda x : \tau. e \text{ val}} \text{ (V-2)} \qquad \frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \text{ (S-1)} \\ \\ \frac{e_2 \mapsto e'_2}{(\lambda x : \tau. e) e_2 \mapsto (\lambda x : \tau. e) e'_2} \text{ (S-2)} \qquad \frac{v \text{ val}}{(\lambda x : \tau. e) v \mapsto [v/x]e} \text{ (S-3)} \end{array}$$

Note that for the statics, instead of using numbers, we're now labeling the rules with the type they deal with (\rightarrow or `unit`) and whether they Introduce or Eliminate expressions of that type.

Example.

$$(\lambda x : \text{unit}. x) ()$$

$$\frac{\frac{\frac{}{x : \text{unit} \vdash x : \text{unit}} \text{ (VAR)}}{\bullet \vdash \lambda x : \text{unit}. x : \text{unit} \rightarrow \text{unit}} \text{ (}\rightarrow\text{-I)} \quad \frac{}{\bullet \vdash () : \text{unit}} \text{ (unit-I)}}{\bullet \vdash (\lambda x : \text{unit}. x) () : ()} \text{ (}\rightarrow\text{-E)}$$

$$\begin{array}{c} (\lambda x : \text{unit}. x) \text{ unit} \\ \mapsto () \end{array}$$

Example.

$(\lambda f : \text{unit} \rightarrow \text{unit}. f ()) (\lambda x : \text{unit}. x) : \text{unit}$

$(\lambda f : \text{unit} \rightarrow \text{unit}. f ()) (\lambda x : \tau. x)$ for any $\tau \neq \text{unit}$ isn't well-typed: the type annotations matter!

2 Products

Expressions $e ::= \dots \mid (e, e) \mid \text{fst } e \mid \text{snd } e$
Types $\tau ::= \dots \mid \tau \times \tau$

Examples (Let's assume we also have `int` and `string` as base types for these.)

$(\bar{1}, \bar{2})$: `int` × `int`
 $(\bar{1}, \text{"Hi"})$: `int` × `string`
 $(\text{"Hi"}, \bar{1})$: `string` × `int`
 $((), \bar{1})$: `unit` × `int`
 $\lambda x : \text{unit}. \lambda y : \text{int}. (x, y)$: `unit` → `int` → (`unit` × `int`)
 $((\lambda x : \text{unit}. x), \bar{1})$: ((`unit` → `unit`), `int`)
 $\lambda x : \text{int} \times \text{string}. \text{fst } x$: `int`

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (e_1, e_2) : \tau_1 \times \tau_2} \text{ (}\times\text{-I)} \quad \frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \text{fst } e : \tau_1} \text{ (}\times\text{-E1)} \quad \frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \text{snd } e : \tau_2} \text{ (}\times\text{-E2)}$$

$$\frac{v_1 \text{ val} \quad v_2 \text{ val}}{(v_1, v_2) \text{ val}} \text{ (V-3)} \quad \frac{e_1 \mapsto e'_1}{(e_1, e_2) \mapsto (e'_1, e_2)} \text{ (S-4)} \quad \frac{v_1 \text{ val} \quad e_2 \mapsto e'_2}{(v_1, e_2) \mapsto (v_1, e'_2)} \text{ (S-5)} \quad \frac{e \mapsto e'}{\text{fst } e \mapsto \text{fst } e'} \text{ (S-6)}$$

$$\frac{v_1 \text{ val} \quad v_2 \text{ val}}{\text{fst } (v_1, v_2) \mapsto v_1} \text{ (S-7)} \quad \frac{e \mapsto e'}{\text{snd } e \mapsto \text{snd } e'} \text{ (S-8)} \quad \frac{v_1 \text{ val} \quad v_2 \text{ val}}{\text{snd } (v_1, v_2) \mapsto v_2} \text{ (S-9)}$$

3 Sums

Expressions $e ::= \dots \mid \text{inl } e \mid \text{inr } e \mid \text{case } e \text{ of } \{x.e; y.e\}$
Types $\tau ::= \tau + \tau$

`int` + `string`: can be an `int` or a `string` (but you have to say which one)

Examples.

`inl` $\bar{1}$: `int` + `string`
`inr` `"Hi"` : `int` + `string`
`case inl` $\bar{1}$ `of` $\{x.x; y.|y|\}$: `int`
`case inr` `"Hi"` `of` $\{x.x; y.|y|\}$: `int`
 $\lambda x : \text{int} + \text{string}. \text{case } x \text{ of } \{x.x; y.|y|\}$: (`int` + `string`) → `int`

$$\begin{array}{c}
\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \text{inl } e : \tau_1 + \tau_2} \text{ (+-I1)} \qquad \frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \text{inr } e : \tau_1 + \tau_2} \text{ (+-I2)} \\
\\
\frac{\Gamma \vdash e : \tau_1 + \tau_2 \quad \Gamma, x : \tau_1 \vdash e_1 : \tau \quad \Gamma, y : \tau_2 \vdash e_2 : \tau}{\Gamma \vdash \text{case } e \text{ of } \{x.e_1; y.e_2\} : \tau} \text{ (+-E)} \qquad \frac{v \text{ val}}{\text{inl } v \text{ val}} \text{ (V-4)} \qquad \frac{v \text{ val}}{\text{inr } v \text{ val}} \text{ (V-5)} \\
\\
\frac{e \mapsto e'}{\text{inl } e \mapsto \text{inl } e'} \text{ (S-10)} \qquad \frac{e \mapsto e'}{\text{inr } e \mapsto \text{inr } e'} \text{ (S-11)} \qquad \frac{e \mapsto e'}{\text{case } e \text{ of } \{x.e_1; y.e_2\} \mapsto \text{case } e' \text{ of } \{x.e_1; y.e_2\}} \text{ (S-12)} \\
\\
\frac{v \text{ val}}{\text{case inl } v \text{ of } \{x.e_1; y.e_2\} \mapsto [v/x]e_1} \text{ (S-13)} \qquad \frac{v \text{ val}}{\text{case inr } v \text{ of } \{x.e_1; y.e_2\} \mapsto [v/y]e_2} \text{ (S-14)}
\end{array}$$

$$\begin{array}{l}
\text{case inr "Hi" of } \{x.x; y.|y|\} \\
\mapsto \lfloor \text{"Hi"} \rfloor \\
\mapsto \bar{2}
\end{array}$$

Example: Options (like null pointer)

$$\begin{array}{l}
\text{int option} \triangleq \text{int} + () \\
\text{case } e \text{ of } \{x.x; y.\bar{0}\}
\end{array}$$

4 Type Safety

Lemma 1 (Canonical Forms). 1. If $e \text{ val}$ and $\bullet \vdash e : \tau_1 \times \tau_2$, then $e = (v_1, v_2)$ where $v_1 \text{ val}$ and $v_2 \text{ val}$.

2. If $e \text{ val}$ and $\bullet \vdash e : \tau_1 + \tau_2$, then $e = \text{inl } v$ where $v \text{ val}$ or $e = \text{inr } v$ where $v \text{ val}$.

Theorem 1 (Progress). If $\bullet \vdash e : \tau$ then either $e \text{ val}$ or there exists e' such that $e \mapsto e'$.

Proof. By induction on the derivation of $\bullet \vdash e : \tau$.

- +-E. Then $e = \text{case } e_1 \text{ of } \{x.e_2; y.e_3\}$ and $\bullet \vdash e_1 : \tau_1 + \tau_2$ and $x : \tau_1 \vdash e_2 : \tau$ and $y : \tau_2 \vdash e_3 : \tau$. By induction, $e_1 \text{ val}$ or there exists $e_1' \mapsto e_1'$.
 - $e_1 \text{ val}$. Then, by canonical forms, $e_1 = \text{inl } v$ or $e_2 = \text{inr } v$, and e steps by (S-13) or (S-14).
 - $e_1 \mapsto e_1'$. Then e steps by (S-12).

□

Theorem 2 (Preservation). If $\bullet \vdash e : \tau$ and $e \mapsto e'$ then $\bullet \vdash e' : \tau$.

Proof. By induction on the derivation of $e \mapsto e'$.

- (S-1). Then $e = e_1 e_2$. By inversion, $\bullet \vdash e_1 : \tau' \rightarrow \tau$. By induction, $\bullet \vdash e_1' : \tau' \rightarrow \tau$. Apply \rightarrow -E.
- (S-2). Similar.
- (S-3). Then $e = (\lambda x : \tau'.e_0) v$ and $e' = [v/x]e$. By inversion on \rightarrow -E, $\bullet \vdash \lambda x : \tau'.e_0 : \tau' \rightarrow \tau$ and $\bullet \vdash v : \tau'$. By inversion on \rightarrow -I, $x : \tau' \vdash e_0 : \tau$. By substitution, $\bullet \vdash [v/x]e_0 : \tau$.
- (S-7). Then $e = \text{fst } (e', v_2)$. By inversion on \times -E1, $\bullet \vdash (e', v_2) : \tau \times \tau_2$. By inversion on \times -I, $\bullet \vdash e' : \tau$.
- (S-13). Then $e = \text{case inl } v \text{ of } \{x.e_1; y.e_2\}$ and $v \text{ val}$ and $e' = [v/x]e_1$. By inversion, and $\bullet \vdash \text{inl } v : \tau_1 + \tau_2$ and $x : \tau_1 \vdash e_1 : \tau$. By another inversion, $\bullet \vdash v : \tau_1$. By substitution, $\bullet \vdash [v/x]e_1 : \tau$.

□

Fun fact If $\bullet \vdash e : \tau$ then there exists v such that $v \text{ val}$ and $e \mapsto^* v$. (We won't prove it though, that proof is actually pretty tricky and uses some techniques we probably won't see in the class.)

Remember that this wasn't true for the untyped lambda calculus. So why is it true now that we've added types? Remember our self-application trick. Let's try to figure out the type of $(\lambda x.x x) (\lambda x.x x)$. There's no type annotation, so let's just say the type of x is τ and we'll figure it out later. We'll also say the return type of each function is τ' .

$$\frac{\frac{\frac{}{x : \tau \vdash x : \tau \rightarrow \tau} \text{ (???)} \quad x : \tau \vdash x : \tau}{x : \tau \vdash x x : \tau'}{\bullet \vdash \lambda x.x x : \tau \rightarrow \tau'} \quad \dots}{\bullet \vdash (\lambda x.x x) (\lambda x.x x) : ???}$$

5 Observations

Booleans

<code>bool</code>	\triangleq	<code>unit + unit</code>
<code>true</code>	\triangleq	<code>inl ()</code>
<code>false</code>	\triangleq	<code>inr ()</code>
<code>if e₁ then e₂ else e₃ fi</code>	\triangleq	<code>case e₁ of {x.e₂; y.e₃}</code>

- The type of Booleans is sometimes called 2 because it has 2 elements.
- We write \cong to mean that two types are “equal” (really isomorphic, but we're not going to go into the definition of that).
- So $2 \cong 1 + 1!$
- This isn't a coincidence. Think about how many elements, e.g., the type 2×2 has (i.e., how many different pairs of Booleans there are).

More general sums and products

- *Binary products* $\tau_1 \times \tau_2$:
 - 1 intro form (way to create)—pair
 - 2 elim forms (things to do with them)—projections `fst`, `snd`
- *n-ary products* $\tau_1 \times \dots \times \tau_n$:
 - 1 intro form (way to create)—“tuple”
 - n elim forms (things to do with them)—projections π_i
 - (We can also just encode this as nested binary products: $\tau_1 \times (\tau_2 \times (\dots \times (\tau_{n-1} \times \tau_n)))$)
- *Binary sums* $\tau_1 + \tau_2$:
 - 2 intro forms (`inl`, `inr`)
 - 1 elim form (`case`)
- *n-ary sums* $\tau_1 + \dots + \tau_n$:
 - n intro forms (“injections”)
 - 1 elim form (`case`)
- 0-ary (“nullary”) product?

- 1 intro form (way to create)—“tuple”
- 0 elim forms—nothing to do with it
- Unit!
- Nullary sum?
 - 0 intro forms
 - 1 thing to do
 - void

6 Inference Rules (including void)

$$\begin{array}{c}
\frac{\Gamma(x) = \tau}{\Gamma \vdash x : \tau} \text{ (VAR)} \qquad \frac{}{\Gamma \vdash () : \text{unit}} \text{ (unit-I)} \qquad \frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 e_2 : \tau_2} \text{ (}\rightarrow\text{-E)} \\
\\
\frac{\Gamma, x : \tau \vdash e : \tau'}{\Gamma \vdash \lambda x : \tau. e : \tau \rightarrow \tau'} \text{ (}\rightarrow\text{-I)} \qquad \frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (e_1, e_2) : \tau_1 \times \tau_2} \text{ (}\times\text{-I)} \qquad \frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \text{fst } e : \tau_1} \text{ (}\times\text{-E1)} \\
\\
\frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \text{snd } e : \tau_2} \text{ (}\times\text{-E2)} \qquad \frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \text{inl } e : \tau_1 + \tau_2} \text{ (+-I1)} \qquad \frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \text{inr } e : \tau_1 + \tau_2} \text{ (+-I2)} \\
\\
\frac{\Gamma \vdash e : \tau_1 + \tau_2 \quad \Gamma, x : \tau_1 \vdash e_1 : \tau \quad \Gamma, y : \tau_2 \vdash e_2 : \tau}{\Gamma \vdash \text{case } e \text{ of } \{x.e_1; y.e_2\} : \tau} \text{ (+-E)} \qquad \frac{\Gamma \vdash e : \text{void}}{\Gamma \vdash \text{abort } e : \tau} \text{ (void-E)} \\
\\
\frac{}{() \text{ val}} \text{ (V-1)} \qquad \frac{}{\lambda x : \tau. e \text{ val}} \text{ (V-2)} \qquad \frac{v_1 \text{ val} \quad v_2 \text{ val}}{(v_1, v_2) \text{ val}} \text{ (V-3)} \qquad \frac{v \text{ val}}{\text{inl } v \text{ val}} \text{ (V-4)} \qquad \frac{v \text{ val}}{\text{inr } v \text{ val}} \text{ (V-5)} \\
\\
\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \text{ (S-1)} \qquad \frac{e_2 \mapsto e'_2}{(\lambda x : \tau. e) e_2 \mapsto (\lambda x : \tau. e) e'_2} \text{ (S-2)} \qquad \frac{v \text{ val}}{(\lambda x : \tau. e) v \mapsto [v/x]e} \text{ (S-3)} \\
\\
\frac{e_1 \mapsto e'_1}{(e_1, e_2) \mapsto (e'_1, e_2)} \text{ (S-4)} \qquad \frac{v_1 \text{ val} \quad e_2 \mapsto e'_2}{(v_1, e_2) \mapsto (v_1, e'_2)} \text{ (S-5)} \qquad \frac{e \mapsto e'}{\text{fst } e \mapsto \text{fst } e'} \text{ (S-6)} \qquad \frac{v_1 \text{ val} \quad v_2 \text{ val}}{\text{fst } (v_1, v_2) \mapsto v_1} \text{ (S-7)} \\
\\
\frac{e \mapsto e'}{\text{snd } e \mapsto \text{snd } e'} \text{ (S-8)} \qquad \frac{v_1 \text{ val} \quad v_2 \text{ val}}{\text{snd } (v_1, v_2) \mapsto v_2} \text{ (S-9)} \qquad \frac{e \mapsto e'}{\text{inl } e \mapsto \text{inl } e'} \text{ (S-10)} \qquad \frac{e \mapsto e'}{\text{inr } e \mapsto \text{inr } e'} \text{ (S-11)} \\
\\
\frac{e \mapsto e'}{\text{case } e \text{ of } \{x.e_1; y.e_2\} \mapsto \text{case } e' \text{ of } \{x.e_1; y.e_2\}} \text{ (S-12)} \qquad \frac{v \text{ val}}{\text{case inl } v \text{ of } \{x.e_1; y.e_2\} \mapsto [v/x]e_1} \text{ (S-13)} \\
\\
\frac{v \text{ val}}{\text{case inr } v \text{ of } \{x.e_1; y.e_2\} \mapsto [v/y]e_2} \text{ (S-14)} \qquad \frac{e \mapsto e'}{\text{abort } e \mapsto \text{abort } e'} \text{ (S-15)}
\end{array}$$