

## Lambda Calculus

$$M \rightarrow x \mid \lambda x. M \mid MM$$

Semantics usually defined in terms of equivalence

$$\frac{x \notin FV(M)}{\lambda x. M \equiv_{\alpha} \lambda y. [y/x]M} \quad (\alpha) \quad \frac{(\lambda x. M) N \equiv_{\beta} [N/x]M}{}$$

$$\frac{x \notin FV(M)}{\lambda x. M x \equiv_{\eta} M} \quad (\eta)$$

## Reduction

$$\begin{array}{ll} \lambda x. M \leftrightarrow \lambda y. [y/x]M & \alpha\text{-conversion} \\ (\lambda x. M) N \rightarrow [N/x]M & \beta\text{-reduction} \end{array}$$

$$\lambda x. M x \xrightarrow[\eta\text{-reduction}]{\beta\text{-expansion}} M$$

$\beta$ -normal form - No more  $\beta$  reductions are possible

Not every term has a  $\beta$ -normal form

$\Rightarrow$  Can perform an infinite seq. of  $\beta$ -reductions!  
If it does, it's unique, and we only have to do  $\beta$ -reductions

"Computing" w/  $\lambda$ -calculus = doing  $\beta$ -reductions

$$\frac{M_1 \mapsto M'_1}{M_1, M_2 \mapsto M'_1, M_2} \quad (1)$$

$$\frac{M_2 \mapsto M'_2}{(\lambda x. M_1) M_2 \mapsto (\lambda x. M_1) M'_2} \quad (2)$$

Call-by-value

$$\frac{}{(\lambda x. M_1)(\lambda y. M_2) \mapsto (\lambda y. M_2/x) M_1} \quad (3)$$

$$\frac{}{(\lambda x. M_1) M_2 \mapsto [M_2/x] M_1} \quad (4) - \text{Call-by-name}$$

Call-by-value

$$(\lambda x. M) \text{ (loops forever)} \quad x \notin FV(M)$$

$\mapsto \dots$

May have a  $\beta$ -normal form. ( $M$ ) but we'll never get there!

Call-by-name

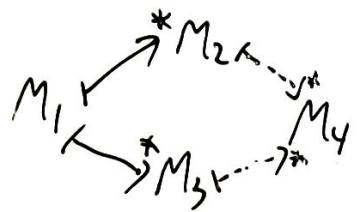
$$(\lambda x. x x x x) \text{ (takes a long time)}$$

$\mapsto$  (takes a long time) (takes a long time) (takes a long time) (takes...)

Theorem (Church-Rosser)

If  $M_1 \mapsto^* M_2$  and  $M_1 \mapsto M_3$ , then there exists  $M_4$

such that  $M_2 \mapsto^* M_4$  and  $M_3 \mapsto^* M_4$



A lang has the "Church-Rosser property" if diff. evaluation orders lead to the same answer

## Substitution

$$[M/x]x = M$$

$$[M/x]y = y \quad x \neq y$$

$$[M/x]\lambda y.N = \lambda y.[M/x]N \quad x \neq y, y \notin FV(M)$$

$$[M/x](M_1 M_2) = [M/x]M_1 [M/x]M_2$$

## "Programming" in $\lambda$ -calculus

Last time:  $\lambda x.x$  Identity (returns its argument)

e.g.  $(\lambda x.x)(\lambda y.y) \mapsto \lambda y.y$

$$\begin{aligned}
 & (\lambda x.x)((\lambda y.y)(\lambda z.z)) \xrightarrow{\text{CBV}} (\lambda y.y)(\lambda z.z) \\
 & \quad \downarrow \text{cov} \qquad \qquad \qquad \mapsto \lambda z.z \\
 & (\lambda x.x)(\lambda z.z) \\
 & \mapsto \lambda z.z
 \end{aligned}$$

## Multiple Arguments

Functions in  $\lambda$ -calculus can only take one argument

$\lambda x.\lambda y.x$  Function that takes an arg  $x$  and returns a function that takes an arg  $y$  and returns  $x$ .

$\lambda x.\lambda y.y$  returns 2<sup>nd</sup> arg

$\lambda x.\lambda y.\lambda z.y$  returns 2<sup>nd</sup> of 3 args

$$\begin{aligned}
 & ((\lambda x.\lambda y.x)(\lambda z.z); (\lambda w.w)) \xrightarrow{\text{func. arg associates left}} \text{func. arg associates left} \\
 & \mapsto ((\lambda z.z/x)(\lambda y.x))(\lambda w.w) \qquad \text{to make it look more like} \\
 & = (\lambda y.\lambda z.z)(\lambda w.w) \qquad \text{a 2 arg. func.} \\
 & \xrightarrow{\text{constant func.}} \text{constant func.} \\
 & \mapsto [\lambda w.w/y]\lambda z.z \qquad \text{will return } \lambda z.z \text{ no matter what} \\
 & = \lambda z.z
 \end{aligned}$$

$$\begin{aligned}
 & (\lambda x.\lambda y.x)(\lambda z.z) \\
 & \mapsto \lambda y.\lambda z.z
 \end{aligned}$$

Can just pass one arg!  
"partial application"  
Still waiting to take 2<sup>nd</sup> arg

## Booleans ("Church Booleans" after Alonzo Church)

Need: true, false, if

if true then  $e_1$ , else  $e_2$   $\equiv e_1$

if false then  $e_1$ , else  $e_2$   $\equiv e_2$

Only have functions and application

Try: if  $e$  then  $e_1$ , else  $e_2 \stackrel{\text{define as}}{\equiv} e\ e_1\ e_2$

What are true and false?

true  $\equiv \lambda t. \text{Af. } t$

false  $\equiv \lambda t. \text{Af. } f$

$$(\lambda t. \text{Af. } t) (\lambda x. x) (\lambda y. y) \\ \equiv \lambda x. x$$

## Recursion

Got a hint last time:  $(\lambda x. xx) (\lambda x. xx) \rightarrow (\lambda x. xx)(\lambda x. xx) \rightarrow \dots$   
"Self-application"

## Recursion, Part 2

Let's say we have numbers (yeah, those can be programmed in  $\lambda$  too)

$\text{fact} \triangleq \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n * \text{fact}(n-1)$

oops, not defined

No "let rec" in  $\lambda$ -calculus

Let's take another fact function as an argument

$\text{fact}' \triangleq \lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n * f(n-1)$

$\text{fact} \triangleq \text{fact}' \text{fact}$

oops, same problem

Fixed point of a function  $f$  = value  $x$  such that  $fx = x$

Fixed point combinator: A function "fix"  
such that  $\text{fix } f \equiv f(\text{fix } f)$

Let's say we have a "fix"

$\text{fact} \triangleq \text{fix fact}'$   
 $\triangleq \text{fact}'(\text{fix fact}')$ . ( $\equiv \text{fact}' \text{fact}$ )

Is this good enough?

$\text{fact}'(\text{fix fact}')$

$\equiv \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } \underline{\text{fact}'(\text{fix fact}')(n-1)}$

$\equiv \text{fix fact}'$   
 $\triangleq \text{fact}$

Looks good.

$\text{Y} = \lambda f. (\lambda x. f(xx))(\lambda x. f(xx))$  - most famous fixed pt. comb.

$\text{Y } f \triangleq (\lambda x. f(xx))(\lambda x. f(xx))$

$\equiv_B ?((\lambda x. f(xx))(\lambda x. f(xx)))$

$= f(\text{Y } f) \checkmark$