Name

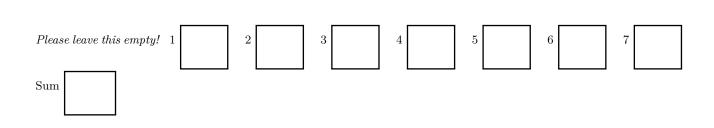


Quiz

$\mathbf{2}$

April 15th, 2014

CS525 - Advanced Database Organization Solutions



Instructions

- Multiple choice questions are graded in the following way: You get points for correct answers and points subtracted for wrong answers. The minimum points for each questions is **0**. For example, assume there is a multiple choice question with 6 answers each may be correct or incorrect and each answer gives 1 point. If you answer 3 questions correct and 3 incorrect you get 0 points. If you answer 4 questions correct and 2 incorrect you get 2 points. ...
- For your convenience the number of points for each part and questions are shown in parenthesis.
- There are 3 parts in this quiz
 - 1. Disk Organization and Buffering
 - 2. Index Structures
 - 3. Result Size Estimations
 - 4. I/O Cost Estimation
 - 5. Schedules
 - 6. ARIES (Optional)
 - 7. Physical Optimization (Optional)

Part 1 Disk Organization and Buffering (Total: 15 Points)

Question 1.1 Page Replacement Clock (15 Points)

Consider a buffer pool with 3 pages using the **Clock** page replacement strategy. Initially the buffer pool is in the state shown below. We use the following notation $f^{lag}[page]_{fix}^{dirty}$ to denote the state of each buffer frame. *page* is the number of the page in the frame, fix is its fix count, dirty is indicating with an Asterix that the page is dirty, and flag is the reference bit used by the Clock algorithm. E.g., $^{1}[5]_{2}^{*}$ denotes that the frame stores page 5 with a fix count 2, that the page is dirty, and that the reference bit is set to 1. Recall that Clock uses a pointer S that points to the current page frame (the one to be checked for replacement next). The page frame S is pointing to is shown in bold. In your solution draw an arrow to the page frame that S is pointing to.

Current Buffer State

 ${}^{\mathbf{1}}[\mathbf{4}]_{\mathbf{0}} \,\,{}^{0}[10]_{0} \,\,{}^{0}[3]_{0}$

Execute the following requests and write down state of the buffer pool after each request.

- *p* stands for pin
- u for unpin
- *d* for marking a page as dirty

p(7),p(6),u(6),p(1),p(2)

Solution $p(7)$	
	${}^{0}[4]_{0} {}^{1}[7]_{1} {}^{0}[3]_{0}$
$\underline{\mathrm{p}(6)}$	${}^{0}[4]_{0} {}^{1}[7]_{1} {}^{1}[6]_{1}$
$\underline{\mathrm{u}(6)}$	${}^{0}[4]_{0} {}^{1}[7]_{1} {}^{1}[6]_{0}$
<u>p(1)</u>	${}^{1}[1]_{1} \; {}^{1}[7]_{1} \; {}^{1}[6]_{0}$
$\underline{\mathrm{p}(2)}$	
	${}^{0}[1]_{1} {}^{0}[7]_{1} {}^{1}[2]_{1}$

Part 2 Index Structures (Total: 25 Points)

Assume that you have the following table:

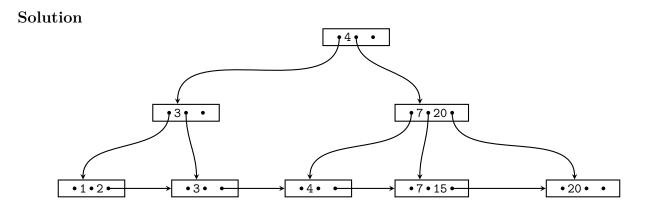
Item						
id	id name					
1	Shovel	13				
4	Spate	23				
7	Lawnmover XL	499				
15	Fertilizer	45				
3	Sunflower seeds	3				
2	Pine tree	299				
20	Hop seeds	14				

Question 2.1 Construction (9 Points)

Create a B+-tree for table *Item* on key *id* with n = 2 (up to two keys per node). You should start with an empty B+-tree and insert the keys in the order shown in the table above. Write down the resulting B+-tree after each step.

When splitting or merging nodes follow these conventions:

- Leaf Split: In case a leaf node needs to be split during insertion and n is even, the left node should get the extra key. E.g, if n = 2 and we insert a key 4 into a node [1,5], then the resulting nodes should be [1,4] and [5]. For odd values of n we can always evenly split the keys between the two nodes. In both cases the value inserted into the parent is the smallest value of the right node.
- Non-Leaf Split: In case a non-leaf node needs to be split and n is odd, we cannot split the node evenly (one of the new nodes will have one more key). In this case the "middle" value inserted into the parent should be taken from the right node. E.g., if n = 3 and we have to split a non-leaf node [1,3,4,5], the resulting nodes would be [1,3] and [5]. The value inserted into the parent would be 4.
- Node Underflow: In case of a node underflow you should first try to redistribute values from a sibling and only if this fails merge the node with one of its siblings. Both approaches should prefer the left sibling. E.g., if we can borrow values from both the left and right sibling, you should borrow from the left one.

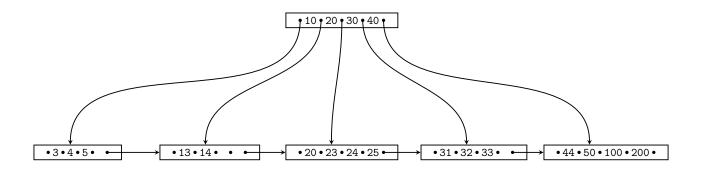


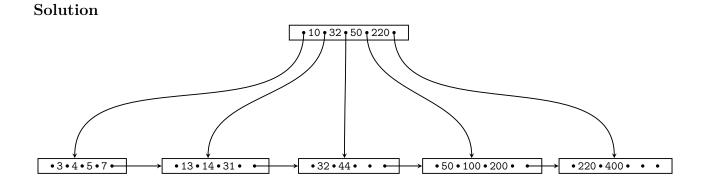
Question 2.2 Operations (9 Points)

Given is the B+-tree shown below (n = 4). Execute the following operations and write down the resulting B+-tree after each operation:

delete(24), delete(25), delete(23), delete(33), delete(20), insert(7), insert(220), insert(400)

Use the conventions for splitting and merging introduced in the previous question.





Question 2.3 Extensible Hashing (7 Points)

Consider the extensible Hash index shown below that is the result of inserting values 1 and 7. Each page holds two keys. Execute the following operations

insert(3),insert(6),insert(8),insert(0),delete(1)

and write down the resulting index after each operation. Assume the hash function is defined as:

and write down en	resulting index after each operation. Assume the hash function is e
$\begin{array}{c ccc} \mathbf{x} & \mathbf{h}(\\ 0 & 00\\ 1 & 00\\ 2 & 10\\ 3 & 10\\ 4 & 11\\ 5 & 01\\ 6 & 11\\ 7 & 01\\ 8 & 11\\ \end{array}$	$\begin{array}{c} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 11 \\ 0 \\ 11 \\ 0 \\ 11 \\ 0 \\ 0$
Solution	
$\operatorname{insert}(3)$	
	0 1
	۶÷۲
	0001 0111 1010
$\operatorname{insert}(6)$	
·	
$\operatorname{insert}(8)$	
	00 01 10 11
$\operatorname{insert}(0)$	
	00 01 10 11
	0000 0001 0111 1010 1110 1100
delete(1)	
~ /	
	0000 0111 1010 1110 1100

Part 3 Result Size Estimations (Total: 20 Points)

Consider a table *student* with attributes *CWID*, *name*, *major*, *credits*, a table *course* with *title*, *instructor*, *credits*, and a table *registered* with attributes *student* and *course*. *registered.student* is a foreign key to student *CWID*. Attribute *course* of relation registered is a foreign key to attribute *title* of relation course. Given are the following statistics:

T(student) = 30,000	T(course) = 80	T(registered) = 10,000
V(student, CWID) = 30,000	V(course, title) = 80	V(registered, student) = 3,000
V(student, name) = 29,500	V(course, instructor) = 50	V(registered, course) = 30
V(student, major) = 20	V(course, credits) = 6	
V(student, credits) = 32		

The min and max values for some of the columns are:

min(course, credits) = 0	max(course, credits) = 36
$\min(student, credits) = 0$	max(student, credits) = 36

Question 3.1 Estimate Result Size (4 Points)

Estimate the number of result tuples for the query $q = \sigma_{major=CS}(student)$ using the first assumption presented in class (values used in queries are uniformly distributed within the active domain).

Solution

$$T(q) = \frac{T(student)}{V(student, major)} = \frac{30,000}{20} = 1,500$$

Question 3.2 Estimate Result Size (5 Points)

Estimate the number of result tuples for the query $q = \sigma_{major=CS \lor major=Bio}(students)$ using the first assumption presented in class.

Solution

Because the disjunctive condition uses the same attributes, we can estimate it by summing up the probabilities.

$$T(q) = \frac{2 * T(student)}{V(student, major)} = \frac{2 * 30,000}{20} = 3,000$$

However, we also accept the estimation using double negation

$$T(q) = \left(1 - \left[\left(1 - \frac{1}{V(student, major)}\right) * \left(1 - \frac{1}{V(student, major)}\right)\right]\right) * T(student)$$
$$= 1 - \left(1 - \frac{1}{20}\right) * \left(1 - \frac{1}{20}\right) * 30,000 = (1 - 0.9025) * 30,000 = 2,925$$

Question 3.3 Estimate Result Size (5 Points)

Estimate the number of result tuples for the query $q = \sigma_{credits \ge 32 \land credits \le 34}(students)$ using the first assumption presented in class.

Solution

$$T(q) = \frac{(34 - 32 + 1) \times T(students)}{max(students, credits) - min(students, credits) + 1} = \frac{3 \times 30,000}{36 - 0 + 1} = \frac{90,000}{37} \approx 2432.43$$

Question 3.4 Estimate Result Size (6 Points)

Estimate the number of result tuples for the query $q = student \bowtie_{CWID=student} registered \bowtie_{course=title} course$ using the first assumption presented in class.

Solution

 $T(q) = \frac{T(student) \times T(registered) \times T(course)}{max(V(student, CWID), V(registered, student)) \times max(V(registered, course), V(course, title)))}$

 $=\frac{30,000\times80\times10,000}{max(30,000,3,000)\times max(30,80)}=10,000$

Part 4 I/O Cost Estimation (Total: 20 Points)

Question 4.1 External Sorting (4 Points)

You have M = 11 memory pages available and should sort a relation R with B(R) = 2,000,000 blocks. Estimate the number of I/Os necessary to sort R using the external merge sort algorithm introduced in class.

Solution

$$IO = 2 \cdot B(R) \cdot (1 + \lceil \log_{M-1}(\frac{B(R)}{M}) \rceil$$

= 2 \cdot 2,000,000 \cdot (1 + 6)
= 28,000,000

Question 4.2 External Sorting (4 Points)

You have M = 201 memory pages available and should sort a relation R with B(R) = 20,000 blocks. Estimate the number of I/Os necessary to sort R using the external merge sort algorithm introduced in class.

Solution

$$IO = 2 \cdot B(R) \cdot (1 + \lceil \log_{M-1}(\frac{B(R)}{M}) \rceil$$

= 2 \cdot 20,000 \cdot (1 + 1)
= 80,000

Question 4.3 I/O Cost Estimation (6 = 2+2+2 Points)

Consider two relations R and S with B(R) = 3,500 and B(S) = 2,300. You have M = 101 memory pages available. Compute the minimum number of I/O operations needed to join these two relations using **blocknested-loop join**, **merge-join** (the inputs are not sorted), and **hash-join**. You can assume that the hash function evenly distributes keys across buckets. Justify you result by showing the I/O cost estimation for each join method.

Solution

- **BNL**: *S* is smaller, thus, keep chunks of *S* in memory $\lceil \frac{B(S)}{M-1} \rceil \cdot [B(R) + min(B(S), (M-1))] = 23 \cdot [3,500 + 100] = 82,800 \text{ I/Os}$
- **MJ**: We can generate sorted runs of size 100 that means the number of sorted runs from R and S is low enough to keep one page from each run of both R and S in memory (35 runs for R and 23 runs for S). We need 1 merge pass for the sort, but can execute the merge phase and join in one pass. $3 \cdot (B(R) + B(S)) = 3 \cdot (3,500 + 2,300) = 17,400$ I/Os.
- HJ: We need 1 partitioning pass, because we can create 100 buckets and the bucket sizes of R and S will be 23 and 35. Thus, we can fit one bucket from R and one bucket from S into memory to join them. Cost is $(2+1) \cdot (B(R) + B(S)) = 3 \cdot (3,500 + 2,300) = 17,400$ I/Os.

Question 4.4 I/O Cost Estimation (6 = 2+2+2 Points)

Consider two relations R and S with B(R) = 3,000,000 and B(S) = 2,000,000. You have M = 101 memory pages available. Compute the minimum number of I/O operations needed to join these two relations using **block-nested-loop join**, **merge-join** (the inputs are not sorted), and **hash-join**. You can assume that the hash function evenly distributes keys across buckets. Justify you result by showing the I/O cost estimation for each join method.

Solution

- **BNL**: *S* is smaller, thus, keep chunks of *S* in memory $\left[\frac{B(S)}{M-1}\right] \cdot \left[B(R) + min(B(S), (M-1))\right] = 20,000 \cdot [3,000,000 + 100] = 60,002,000,000 \text{ I/Os}$
- **MJ**: We can generate sorted runs of size 100 that means the number of sorted runs from R and S is low enough after two merge passes to keep one page from each run of both R and S in memory (3 runs for R and 2 runs for S). We need 3 merge passes for the sort, but can execute the last merge phase and join in one pass. $(6 + 1) \cdot (B(R) + B(S)) = 7 \cdot (3,000,000 + 2,000,000) = 35,000,000 \text{ I/Os}.$
- HJ: We need 3 partitioning passes, because we can create 100 buckets. The bucket sizes of R and S after the third partitioning step will be 3 and 2. Thus, we can fit one bucket from R and one bucket from S into memory to join them. Cost is $(6 + 1) \cdot (B(R) + B(S)) = 7 \cdot (3,000,000 + 2,000,000) = 35,000,000$ I/Os.

Part 5 Schedules (Total: 20 Points)

Question 5.1 Schedule Classes (20 Points)

Indicate which of the following schedules belong to which class. Recall transaction operations are modelled as follows:

- $w_1(A)$ transaction 1 wrote item A $r_1(A)$ transaction 1 read item A c_1 transaction 1 commits
- a_1 transaction 1 aborts

$$\begin{split} S_1 &= r_2(D), r_1(E), w_1(A), r_3(A), r_2(C), w_2(A), c_2, r_1(B), w_1(B), c_1, w_4(C), c_4, w_3(B), c_3\\ S_2 &= r_1(C), w_1(C), r_2(B), w_2(B), r_2(C), w_2(C), c_2, w_3(A), r_3(B), w_3(B), c_3, w_1(A), c_1\\ S_3 &= r_1(C), w_1(C), c_1, r_2(B), w_2(B), r_2(C), w_2(C), c_2, w_3(A), r_3(B), w_3(B), c_3\\ S_4 &= w_2(A), w_2(B), w_3(A), c_2, c_3, w_1(B), c_1 \end{split}$$

- S_1 is recoverable
- \Box S_1 is cascade-less
- $\Box \qquad S_1 \text{ is strict}$

- S_1 is conflict-serializable
- S_1 is 2PL
- \Box S_2 is recoverable
- \Box S_2 is cascade-less
- $\Box \qquad S_2 \text{ is strict}$
- \Box S_2 is conflict-serializable
 - S_2 is 2PL
 - S_3 is recoverable S_3 is cascade-less
- S_3 is strict
 - S_3 is conflict-serializable
 - S_3 is 2PL
- S_4 is recoverable
 - S_4 is cascade-less
- $\Box \qquad S_4 \text{ is strict}$
 - S_4 is conflict-serializable
- S_4 is 2PL

Part 6 Optional: ARIES (Total: 10 Optional Points)

Question 6.1 Recovery (10 Points)

Consider the state of the log and pages on disk shown below. For simplicity we do not show the actual undo/redo actions for updates, but instead show only the affected page. Assume a crash occurred after the last log entry. Answer the following questions:

- 1. Analysis: Write down the result of the analysis phase (RedoLSN, Transaction Table, Dirty Page Table)
- 2. Redo: Which pages will be loaded from disk during redo? Which pages will be modified during redo?
- 3. Undo: Write down the additional log entries that will be written during undo.

LSN	Туре	TID	PrevLSN	UndoNxtLSN	Data
1	begin	1	-	-	-
2	update	1	1	-	Page 15
3	update	1	2	-	Page 15
4	begin	2	-	-	-
5	update	2	4	-	Page 6
6	update	1	3	-	Page 7
7	begin_cp	-	-	-	-
8	begin	4	-	-	
9	update	4	8	-	Page 7
10	update	2	5	-	Page 1
11	end_cp	-	-	-	Transaction Table: $< T_1, u, 6, ->, < T_2, u, 10, ->$, $< T_4, u, 9, ->$, Dirty Page Table: $< 1, 10 >$
12	commit	1	6	-	-
13	update	4	9	-	Page 5
14	commit	4	13	-	-

Log

Disk

PageID	PageLSN
1	0
5	0
6	5
7	9
15	3

Solution

(1): RedoLSN: 10 Transaction Table: $\langle T_2, u, 10, - \rangle$ Dirty Page Table: $\langle 1, 10 \rangle, \langle 5, 13 \rangle$

(2):

All pages (1,5) have to be loaded from disk.

Both pages will be modified based on redo info from lock entries 10 and 13.

(3):

Transaction T_2 will be rolled back. The CLRs written during undoing this update is shown below.

LS	SN	Type	\mathbf{TID}	PrevLSN	UndoNxtLSN	Data
15		CLR	2	-	5	Page 1
16		CLR	2	-	4	Page 6

Part 7 Optional: Physical Optimization (Total: 10 Optional Points)

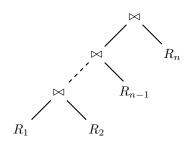
Consider the following relations R(A, B), S(C, D, E), T(F, G) with $S = \frac{1}{10}$ (10 tuples fit on each page). The sizes and value distributions are:

N(R) = 20	V(R,A) = 20	V(R,B) = 2	
N(S) = 3,000,000	V(S,C) = 20	V(S,D) = 5	V(S, E) = 3,000,000
N(T) = 5	V(T,F) = 5	V(T,G) = 3	

Question 7.1 Greedy Join Enumeration (10 Points)

Use the greedy join enumeration algorithm to find the cheapest plan for the join $R \bowtie_{B=C} S \bowtie_{D=F} T$. Assume that **nested-loop** (not the block based version) is the only available join implementation with the left input being the "outer" (for each tuple from the outer we have to scan the whole inner relation). Furthermore, there are no indicies defined on any of the relations (that is you have to use **sequential scan** for each of the relations). As a cost model consider the **total number of I/O operations**. For example, if you join two relations with 5,000 and 10,000 tuples with $S = \frac{1}{10}$, where the 5,000 tuple relation is the outer, then the cost would be 5,000,000 (scan the inner 5000 times) + 500 to scan the other once. The total cost is then 5,000,500 I/Os. Assume that the system supports pipelining for the outer input of a join. That is if you join the result of a join with a relation where the join result is the outer, then there is no I/O cost for scaning the outer. Also under these assumptions you never have to store join results to disk. Hint: You will have to estimate the size of intermediate results. Use the estimation based on the number of values and not the one based on the size of the domain. Use the assumption that the number of values in a join attribute of a join result is the minimum of the number of values in the join attribute of each input.

Write down the state after each iteration of the algorithm using the following notation. Write $(((R_1, R_2), \ldots, R_{n-1}), R_n)^{C,S}$ to denote a plan as shown below with I/O cost C and result size S. Alternatively you are also allowed to draw join trees as shown below.



Solution

Initialization:

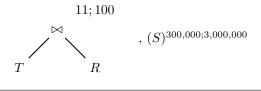
 $(R)^{2;20}, (S)^{300,000;3,000,000}, (T)^{1;5}$

 $\underline{\mathbf{n}} = 1$:

Here we have 6 different options how to join two of the plans from the initialization:

 $(R,S)^{6,000,002;3,000,000}, (R,T)^{22;100}, (S,R)^{6,300,000;3,000,000}, (S,T)^{3,300,000;3,000,000}, (T,R)^{11;100}, (T,S)^{1,500,001;3,000,000}, (S,T)^{10,000,000}, (S,T)^{10,000,000}, (T,R)^{11,000}, (T,S)^{10,000,000}, (T,S)^{10,000,000},$

As an example take the join (R, S). Here R is the outer and S is the inner. Using the formula from class the estimated result size is $\frac{N(R) \cdot N(S)}{max(V(R,B),V(S,C))} = \frac{20 \cdot 3,000,000}{20} = 3,000,000$. The cost is computed as: For each tuple from R(N(R)) we have to scan S once (300,000 I/Os). Thus, the cost is $B(R) + N(R) \cdot B(S) = 2+300,000 \cdot 20 = 6,000,002$ I/Os. Greedy join enumeration chooses the plan with the lowest cost (T, R):



 $\underline{\mathbf{n}} = 2$:

Now we need to consider two join options. To estimate the size of the final result you need to recognize that the join between S and the result of $T \bowtie R$ joins on two attributes from each relation (C and D from S and B and F from $T \bowtie R$). Thus, the estimated result size is:

$$\frac{N(S) \cdot N(T \bowtie R)}{\max(V(S,C), V(T \bowtie R, B)) \cdot \max(V(S,D), V(T \bowtie R, F))} = \frac{3,000,000 \cdot 100}{20 \cdot 5} = 3,000,000$$

For ((T, R), S) we pipeline the result of (T, R) so the cost is:

$$Cost(T,R) + N(T,R) \cdot B(S) = 11 + 100 \cdot 300,000 = 30,000,011$$

Recall that the assumption is that only the outer input of the join can be pipelined. For $(S \bowtie (T \bowtie R))$, the result of the join between $(T \bowtie R)$ is the "inner", so we have to store the result of $T \bowtie R$ on disk resulting in $B(T \bowtie R)$ additional I/O. Since $(T \bowtie R)$ has 100 result tuples and $S(T \bowtie R) = S(T) + S(R) = 1/10 + 1/10 = 1/5$ it follows that $B(T \bowtie R) = 20$. Thus, the total cost is

 $Cost(T \bowtie R) + B(T \bowtie R) + B(S) + N(S) \cdot B(T, R) = 11 + 20 + 300,000 + 3,000,000 \cdot 20 = 60,300,031 + 100,000 + 100,0$

