#### Outline



- 0) Course Info
- 1) Introduction
- 2) Data Preparation and Cleaning
- 3) Schema matching and mapping
- 4) Virtual Data Integration
- 5) Data Exchange
- 6) Data Warehousing
- 7) Big Data Analytics
- 8) Data Provenance



3. Why matching and mapping?



- Problem: Schema Heterogeneity
  - Sources with different schemas store overlapping information
  - Want to be able to translate data from one schema into a different schema
    - Datawarehousing
    - Data exchange
  - Want to be able to translate queries against one schema into queries against another schema
    - Virtual dataintegration





- Problem: Schema Heterogeneity
  - We need to know how elements of different schemas are related!
  - Schema matching
    - Simple relationships such as attribute name of relation person in the one schema corresponds to attribute lastname of relation employee in the other schema
  - Schema mapping
    - Also model correlations and missing information such as links caused by foreign key constraints



3. Why matching and mapping?



- Why both mapping and matching
  - Split complex problem into simpler subproblems
    - Determine matches and then correlate with constraint information into mappings
  - Some tasks only require matches
    - E.g., matches can be used to determine attributes storing the same information in data fusion
  - Mappings are naturally an generalization of matchings







- Topics covered in this part
  - Schema Matching
  - Schema Mappings and Mapping Languages





- Problem: Schema Matching
  - Given two (or more schemas)
    - For now called **source** and **target**
  - Determine how elements are related
    - Attributes are representing the same information

– name = lastname

• Attribute can be translated into an attribute

– MonthlySalary \* 12 = Yearly Salary

- 1-1 matches vs. M-N matches
  - name to lastname
  - name to concat(firstname, lastname)





- Why is this hard?
  - Insufficient information: schema does not capture full semantics of a domain
  - Schemas can be misleading:
    - E,g., attributes are not necessarily descriptive
    - E.g., finding the right way to translate attributes not obvious





- What information to consider?
  - Attribute names
    - or more generally element names
  - Structure
    - e.g., belonging to the same relation
  - Data
    - Not always available
- Need to consider multiple types to get reasonable matching quality
  - Single types of information not predictable enough



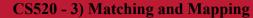
#### **Example: Types of Matching**

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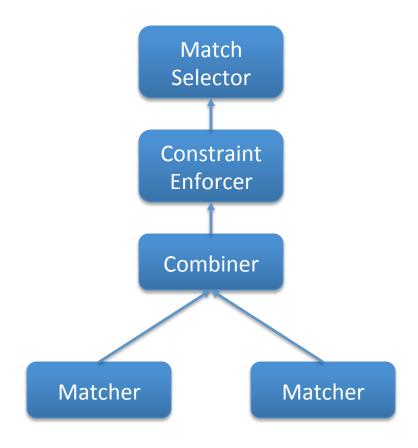


Office ased o	e-contact to k on data we co	ames we could both Office-pho buld match both Office-pho	Address ne Office-r	Name		
		Id City Office-com	ntact	Home-pho	one	
	Name	Address	Id	City	Office-contact	
	Peter	1	1	Chicago	(312) 123 4343	
	Alice	3	2	Chicago	(312) 555 7777	
	Bob	3	3	New York	(465) 123 1234	
	Name	Address	Office-phone	Office-address	Home-phone	
	Peter	Chicago	(312) 123 4343	Chicago, IL 60655	(333) 323 3344	
	Alice	Chicago	(312) 555 7777	Chicago, IL 60633	(123) 323 3344	
	Allce	0		-		





#### • Typical Matching System Architecture



Determine actual matches

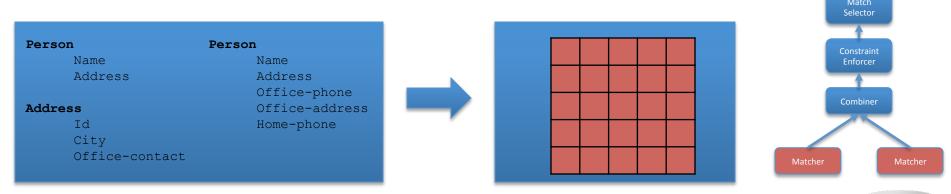
Use constraints to modify similarity matrix

Combine individual similarity matrices

Each matcher uses one type of information to compute similarity matrix



- Matcher
  - Input: Schemas
    - Maybe also data, documentation
  - Output: Similarity matrix
    - Storing value [0,1] for each pair of elements from the source and the target schema





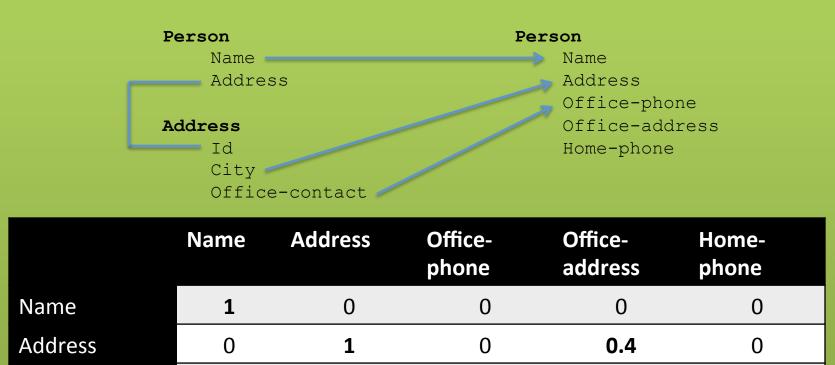


- Name-Based Matchers
  - String similarities measures
    - E.g., Jaccard and other measure we have discussed
  - Preprocessing
    - Tokenization?
    - Normalization
      - Expand abbreviations and replace synonyms
    - Remove stop words
      - In, and, the





#### **Example: Types of Matching**



Address	0	1	0	0.4	0
Id	0	0	0	0	0
City	0	0	0	0	0
Office-contact	0	0	0.5	0.5	0



- Data-Based Matchers
  - Determine how similar the values of two attributes are
  - Some techniques
    - Recognizers
      - Dictionaries, regular expressions, rules
    - Overlap matcher
      - Compute overlap of values in the two attributes
    - Classifiers





- Recognizers
  - Dictionaries
    - Countries, states, person names
  - Regular expression matchers
    - Phone numbers: (\+\d{2})? \(\d{3}\) \d{3} \d{4}



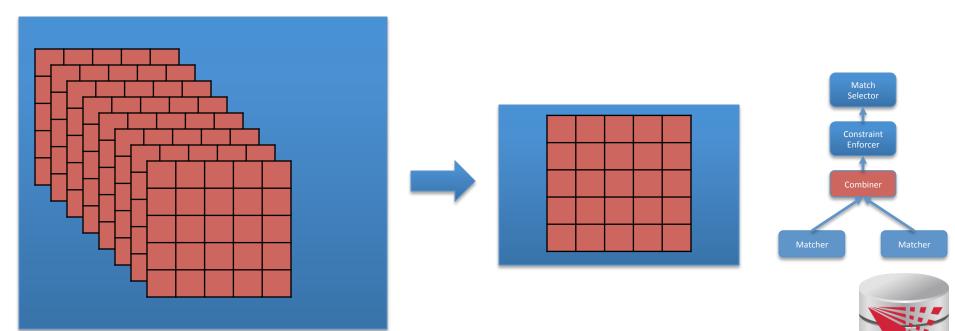


- Overlap of attribute domains
  - Each attribute value is a token
  - Use set-based similarity measure such as Jaccard
- Classifier
  - Train classifier to identify values of one attribute A from the source
    - Training set are values from A as positive examples and values of other attributes as negative examples
  - Apply classifier to all values of attributes from target schema
    - Aggregate into similarity score





- Combiner
  - Input: Similarity matrices
    - Output of the individual matchers
  - Output: Single Similarity matrix





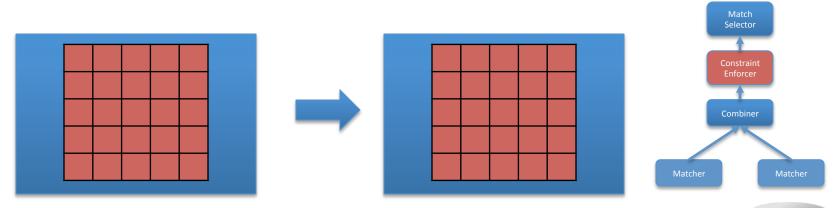
#### • Combiner

- Merge similarity matrices produced by the matchers into single matrix
- Typical strategies
  - Average, Minimum, Max
  - Weighted combinations
  - Some script





- Constraint Enforcer
  - Input: Similarity matrix
    - Output of Combiner
  - Output: Similarity matrix







- Constraint Enforcer
  - Determine most probably match by assigning each attribute from source to one target attribute
    - Multiple similarity scores to get likelihood of match combination to be true
  - Encode domain knowledge into constraints
    - Hard constraints: Only consider match combinations that fulfill constraints
    - **Soft constraints**: violating constraints results in penalty of scores
      - Assign cost for each constraint
  - Return combination that has the maximal score





#### **Example: Constraints**

**Constraint 1:** An attribute matched to **source.cust-phone** has to get a score of 1 from the phone regexpr matcher

**Constraint 2:** Any attribute matched to **source.fax** has to have fax in its name

**Constraint 3:** If an attribute is matched to **source.firstname** with score > 0.9 then there has to be another attribute from the same target table that is matched to **source.lastname** with score > 0.9





- How to search match combinations
  - Full search
    - Exponentially many combinations potentially
  - Informed search approaches
    - A\* search
  - Local propagation
    - Only local optimizations





#### • A\* search

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- Given a search problem
  - Set of states: start state, goal states
  - Transitions about states
  - Costs associated with transitions
  - Find cheapest path from start to goal states
- Need admissible heuristics **h** 
  - For a path **p**, **h** computes lower bound for any path from start to goal with prefix **p**
- Backtracking best-first search
  - Choose next state with lowest estimated cost
  - Expand it in all possible ways CS520 - 3) Matching and Mapping





- A\* search
  - Estimated cost of a state f(n) = g(n) + h(n)
    - **g(n)** = cost of path from start state to **n**
    - **h(n)** = lower bound for path from **n** to goal state
  - No path reaching the goal state from n can have a total cost lower than f(n)





#### • Algorithm

- Data structures
  - Keep a priority queue **q** of states sorted on f(n)
    - Initialize with start state
  - Keep set **v** of already visited nodes
    - Initially empty
- While **q** is not empty
  - pop state **s** from head of **q**
  - If **s** is goal state return
  - Foreach s' that is direct neighbor of s
    - If **s'** not in **v**
    - Compute f(s') and insert s' into q



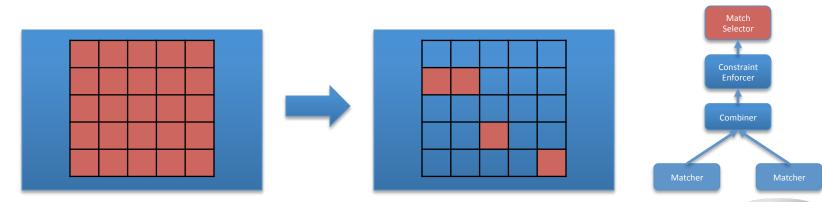


- Application to constraint enforcing
  - Source attributes:  $A_1$  to  $A_n$
  - Target attributes:  $B_1$  to  $B_m$
  - States
    - Vector of length n with values B<sub>i</sub> or \* indicating that no choice has not been taken
    - [B<sub>1</sub>, \*, \*, B<sub>3</sub>]
  - Initial state
    - [\*, \*, \*, \*]
  - Goal states
    - All states without \*





- Match Selector
  - Input: Similarity matrix
    - Output of the individual matchers
  - Output: Matches







- Match Selection
  - Merge similarity matrices produced by the matchers into single matrix
  - Typical strategies
    - Average, Minimum, Max
    - Weighted combinations
    - Some script





- Many-to-many matchers
  - Combine multiple columns using a set of functions
    - E.g., concat, +, currency exchange, unit exchange
  - Large or even unlimited search space
  - -> need method that explores interesting part of the search space
  - Specific searchers
    - Only concatenation of columns (limit number of combinations, e.g., 2)







- Topics covered in this part
  - Schema Matching
  - Schema Mappings and Mapping Languages





#### **Example: Matching Result** Person Person Name Name Address Address Office-phone Office-address Address Id Home-phone City Office-contact Address ld Office-contact City Name Peter 1 1 Chicago (312) 123 4343 Alice 3 2 Chicago (312) 555 7777 New York (465) 123 1234 Bob 3 3

Assume: We have data in the source as shown above

What data should we create in the target? Copy values based on matches?

CS520 - 3) Matching and Mapping



- Matches do not determine completely how to create the target instance data! (Data Exchange)
  - How do we choose values for attributes that do not have a match?
  - How do we combine data from different source tables?
- Matches do not determine completely what the answers to queries over a mediated schema should be! (Virtual Data Integration)





How do we know that we should join tables Person and What values should we use for Address to get the matching Office-address and Homeaddress for a name? phone Address Office-phone Office-address Address Home-phore Id City Office-contact Address ld Name City Office-contact Peter 1 1 Chicago (312) 123 4343 Alice 3 2 Chicago (312) 555 7777 New York (465) 123 1234 Bob 3 3 Office-phone **Office-address** Name Address Home-phone Peter Chicago (312) 123 4343 Alice Chicago (312) 555 7777 Bob New York (465) 123 1234

#### CS520 - 3) Matching and Mapping





#### Schema mappings

- Generalize matches
- Describe relationship between instances of schemas
- Mapping languages
  - LAV, GAV, GLAV
  - Mapping as Dependencies: tuple-generating dependencies
- Mapping generation
  - Input: Matches, Schema constraints
  - Output: Schema mappings



- Instance-based definition of mappings
  - Global schema G
  - Local schemas  $S_1$  to  $S_n$
  - Mapping M can be expressed as for each set of instances of the local schemas what are allowed instances of the global schema
    - Subset of  $(I_G \times I_1 \times \ldots \times I_n)$
  - Useful as a different way to think about mappings, but not a practical way to define mappings







- Certain answers
  - Given mapping M and Q
  - Instances  $I_1$  to  $I_n$  for  $S_1$  to  $S_n$
  - Tuple t is a certain answer for Q over  $I_1$  to  $I_n$ 
    - If for every instance  $I_G$  so that  $(I_G \times I_1 \times ... \times I_n)$  in M then t in  $Q(I_G)$





- Languages for Specifying Mappings
- Describing mappings as inclusion relationships between views:
  - Global as View (GAV)
  - Local as View (LAV)
  - Global and Local as View (GLAV)
- Describing mappings as dependencies
  - Source-to-target tuple-generating dependencies
    (st-tgds)



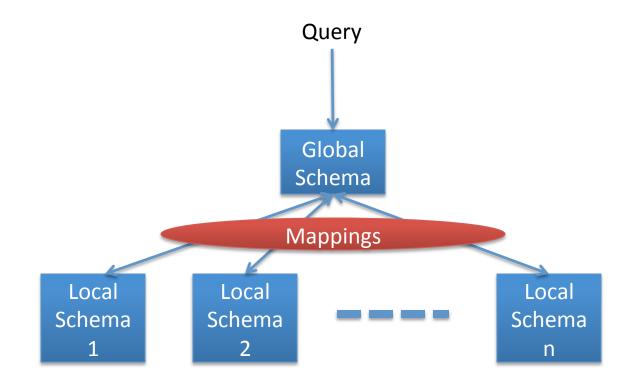


- Describing mappings as inclusion relationships between views:
  - Global as View (GAV)
  - Local as View (LAV)
  - Global and Local as View (GLAV)
- Terminology stems from virtual integration
  - Given a global (or mediated, or virtual) schema
  - A set of data sources (local schemas)
  - Compute answers to queries written against the global schema using the local data sources





- Excursion Virtual Data Integration
  - More in next section of the course







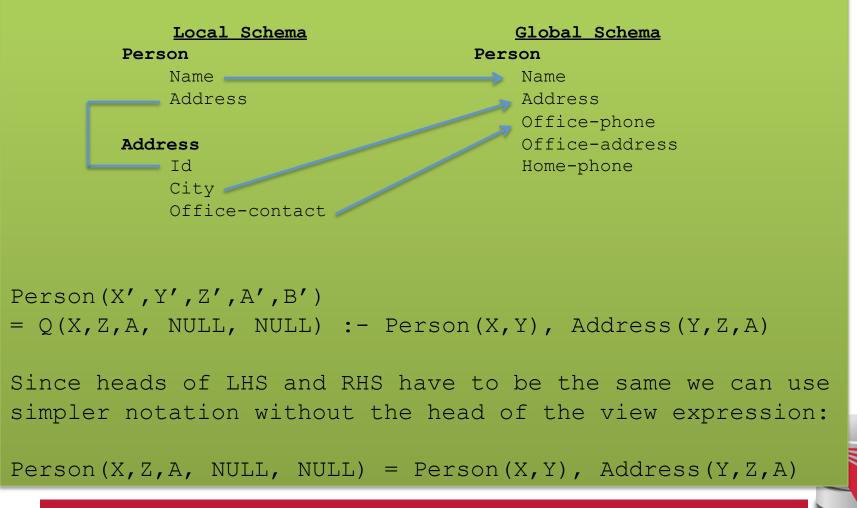
- Global-as-view (GAV)
  - Express the global schema as views over the local schemata
  - What query language do we support?
    - CQ, UCQ, SQL, ...?
  - Closed vs. open world assumption
    - Closed world:  $R = Q(S_1, ..., S_n)$ 
      - Content of global relation R is defined as the result of query Q over the sources
    - Open world:  $R \supseteq Q(S_1, \dots, S_n)$ 
      - Relation R has to contain the result of query Q, but may contain additional tuples

CS520 - 3) Matching and Mapping



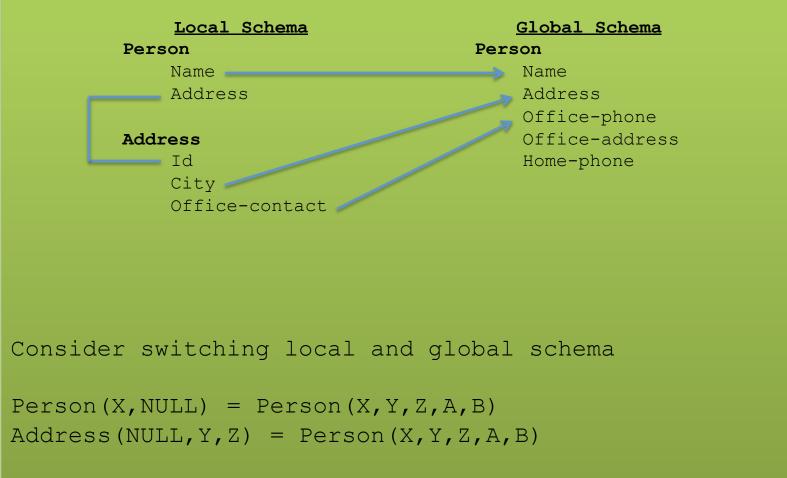
#### **Example: Types of Matching**

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#### **Example: Types of Matching**



CS520 - 3) Matching and Mapping



- Global-as-view (GAV)
- Solutions (mapping M)
  - Unique solutions (1 solution!)
  - Intuitively, execute queries over local instance that produced global instance





- Global-as-view (GAV)
- Answering Queries
  - Simply replace references to global tables with the view definition
- Mapping R(X,Y) = S(X,Y), T(Y,Z)
- Q(X) := R(X,Y)
- Rewrite into
- Q(X) := S(X,Y), T(Y,Z)





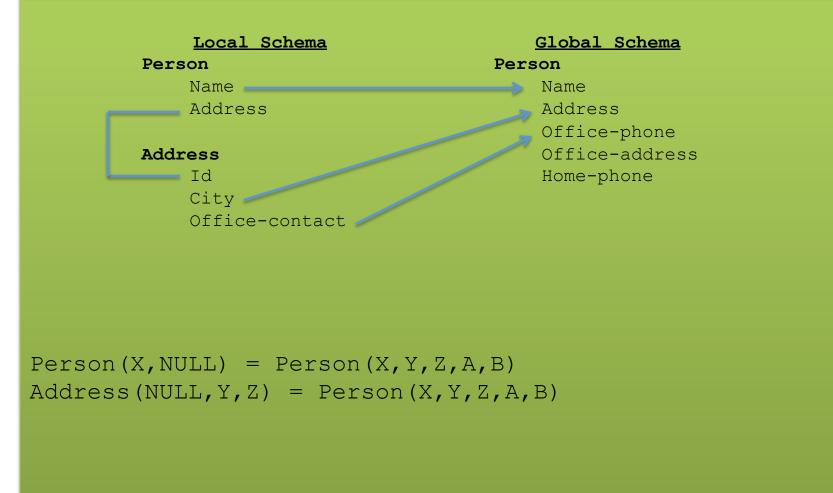
- Global-as-view (GAV) Discussion
  - Hard to add new source
    - -> have to rewrite the view definitions
  - Does not deal gracefully with missing values
  - Easy query processing
    - -> view unfolding



- Local-as-view (LAV)
  - Express the local schema as views over the global schemata
  - What query language do we support?
    - CQ, UCQ, SQL, ...?
  - Closed vs. open world assumption
    - Closed world:  $S_{ij} = Q(G)$ 
      - Content of local relation  $\boldsymbol{S}_{ij}$  is defined as the result of query  $\boldsymbol{Q}$  over the sources
    - Open world:  $S_{ij} \supseteq Q(G)$ 
      - Local relation S<sub>ij</sub> has to contain the result of query Q, but may contain additional tuples



#### **Example: Types of Matching**



CS520 - 3) Matching and Mapping



- Local-as-view (LAV)
- Solutions (mapping M)

– May be many solutions





- Local-as-view (GAV)
- Answering Queries
  - Need to find equivalent query using only the views (this is a hard problem, more in next course section)
- Mapping S(X,Z) = R(X,Y), T(Y,Z)
- Q(X) := R(X,Y)
- Rewrite into ???
  - Need to come up with missing values
  - Give up query equivalence?



- Local-as-view (LAV) Discussion
  - Easy to add new sources
    - -> have to write a new view definition
    - May take some time to get used to expressing sources like that
  - Still does not deal gracefully with all cases of missing values
    - Loosing correlation
  - Hard query processing
    - Equivalent rewriting using views only
    - Later: give up equivalence



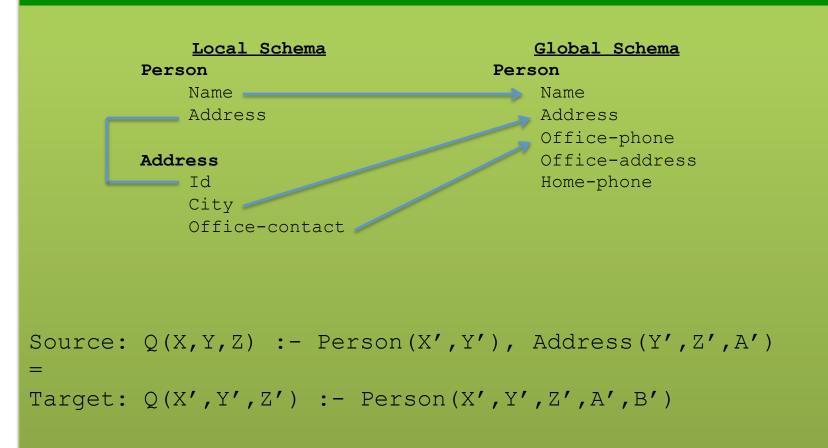


- Global-Local-as-view (GLAV)
  - Express both sides of the constraint as queries
  - What query language do we support?
    - CQ, UCQ, SQL, ...?
  - Closed vs. open world assumption
    - Closed world: Q'(G) = Q(S)
    - Open world:  $Q'(G) \supseteq Q(S)$





#### **Example: Types of Matching**





- Local-as-view (GLAV) Discussion
  - Kind of best of both worlds (almost)
  - Complexity of query answering is the same as for LAV
  - Can address the lost correlation and missing values problems we observed using GAV and LAV





- Source-to-target tuple-generating dependencies (st-tgds)
  - Local way of expressing GLAV mappings

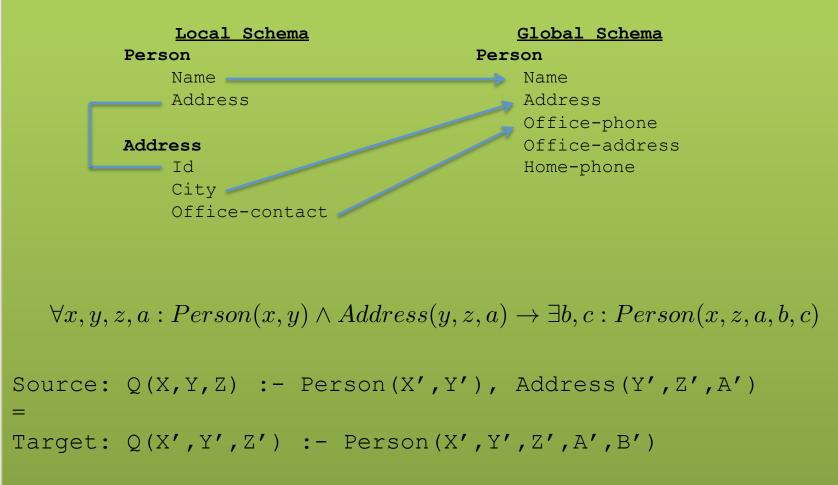
$$\forall \vec{x} : \phi(\vec{x}) \to \exists \vec{y} : \psi(\vec{x}, \vec{y})$$

- Equivalence to a containment constraint:  $Q'(G) \supseteq Q(S)$ 





#### **Example: Types of Matching**





- Generating Schema Mappings
  - Input: Schemas (Constraints), matches
  - Output: Schema mappings
- Ideas:
  - Schema matches tell us which source attributes should be copied to which target attributes
  - Foreign key constraints tell us how to join in the source and target to not loose information





#### • Clio

- Clio is a data exchange system prototype developed by IBM and University of Toronto researchers
- The concepts developed for Clio have been implemented in IBM InfoSphere Data Architect
- Clio does matching, mapping generation, and data exchange
  - For now let us focus on the mapping generation





- Clio Mapping Generation Algorithm
  - Inputs: Source and Target schemas, matches
  - Output: Mapping from source to target schema
  - Note, Clio works for nested schemas such as XML too not just for relational data.
    - Here we will look at the relational model part only





- Clio Algorithm Steps
  - 1) Use foreign keys to determine all reasonable ways of joining data within the source and the target schema
    - Each alternative of joining tables in the source/target is called a logical association
  - 2) For each pair of source-target logical associations: Correlate this information with the matches to determine candidate mappings





- Clio Algorithm: 1) Find logical associations
  - This part relies on the chase procedure that first introduced to test implication of functional dependencies ('77)
  - The idea is that we start use a representation of foreign keys are inclusion dependencies (tgds)
    - There are also chase procedures that consider **edgs** (e.g., PKs)
  - Starting point are all single relational atoms
    - E.g., R(X,Y)





#### • Chase step

- Works on **tabelau**: set of relational atoms
- A chase step takes one tgd t where the LHS is fulfilled and the RHS is not fulfilled
  - We fulfill the tgd t by adding new atoms to the tableau and mapping variables from t to the actually occuring variables from the current tablau

#### • Chase

- Applying the chase until no more changes
- Note: if there are cyclic constraints this may not terminate



- Clio Algorithm: 1) Find logical associations
  - Compute chase R(X) for each atom R in source and target
  - Each chase result is a logical association
  - Intuitively, each such logical association is a possible way to join relations in a schema based on the FK constraints





- Clio Algorithm: 2) Generate Candidate Mappings
  - For each pair of logical association  $A_s$  in the source and  $A_T$  in the target produced in step 1
  - Find the matches that are covered by  $A_S$  and  $A_T$ 
    - Matches that lead from an element of  $\mathbf{A}_S$  to an element from  $\mathbf{A}_T$
  - If there is at least one such match then create mapping by equating variables as indicated by the matches and create st-tgd with  $A_S$  in LHS and  $A_T$  in RHS

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