

CS440: Programming Languages and Translators

Lecture 14: Type Checking and Unification

Spring 2023

Stefan Muller

Type checking isn't too hard

```
let rec sum (l: int list) : int =  
  match (l: int list) with  
  | ([: int list) -> (0 : int)  
  | (h::t : int list) -> ((h: int) + (sum t: int): int)
```

$$\frac{\frac{h: int}{\frac{\frac{\overline{sum: int list \rightarrow int} \quad \overline{t: int list}}{\overline{sum t : int}}}{\overline{h + sum t : int}}}}{\overline{h: int}}$$

Type checking isn't too hard... even if we only have inputs

```
let rec sum (l: int list) : ?? =  
  match (l: ??) with  
  | ([: int list) -> (0 : ??)  
  | (h::t : int list) -> ((h: ??) + (sum t: ??): ??)
```

$$\frac{\frac{h: int}{\frac{\frac{\overline{sum: int list \rightarrow int} \quad \overline{t: int list}}{\overline{sum t : int}}}{\overline{h + sum t : int}}}}$$

Type *inference* is a little harder

```
let rec sum l =  
  match l with  
  | [] -> 0  
  | h::t -> h + sum t
```

Type *inference* is a little harder

```
let rec sum (l: ??) =  
  match l with  
  | [] -> 0  
  | h::t -> h + sum t
```

Type *inference* is a little harder

```
let rec sum (l: ??) =  
  match (l: ??) with  
  | [] -> 0  
  | h::t -> h + sum t
```

Type *inference* is a little harder

```
let rec sum (l: ??) =  
  match (l: ??) with  
  | [] -> 0  
  | h::t -> h + sum t
```

Type *inference* is a little harder

```
let rec sum (l: ??) : ?? =  
  match (l: ??) with  
  | [] -> (0 : ??)  
  | h::t -> ((h: ??) + (sum (t: ??) : ??) : ??)
```


Unification variables help us keep track of what we still have to figure out

- We'll use ?1, ?2, ?3, etc.
- Need to fill in the same type everywhere ?1 appears
- NOT the same as type variables 'a, 'b, etc., but difference is subtle

When we see something whose type we don't know, add a unif. var.

```
let rec sum (l: ?1) : ?2 =  
  match l with  
  | [] -> 0  
  | h::t -> h + sum t
```

Keep unification variables consistent

```
let rec sum (l: ?1) : ?2 =  
  match (l: ?1) with  
  | [] -> 0  
  | h::t -> h + sum t
```

We can refine unification variables when we get more information

```
let rec sum (l: ?3 list) : ?2 =  
  match (l: ?3 list) with  
  | [] -> 0  
  | h::t -> h + sum t
```

We can refine unification variables when we get more information

```
let rec sum (l: ?3 list) : ?2 =  
  match (l: ?3 list) with  
  | [] -> (0: ?2)  
  | h::t -> ((h: ?3) + (sum (t: ?3 list): ?2): ?2)
```

We can refine unification variables when we get more information

```
let rec sum (l: ?3 list) : int =  
  match (l: ?3 list) with  
  | [] -> (0: int)  
  | h::t -> ((h: ?3) + (sum (t: ?3 list): int): int)
```

We can refine unification variables when we get more information

```
let rec sum (l: int list) : int =  
  match (l: int list) with  
  | [] -> (0: int)  
  | h::t -> ((h: int) + (sum (t: int list): int): int)
```

Unification

- Making types “look like” each other
- e.g., unify(?1, ?3 list)
- e.g., unify(?3, int)

What if you can't unify?

```
let rec sum_bad (l: ?1) : ?2 =  
  match (l: ?1) with  
  | [] -> 0  
  | h::t -> h +. sum t
```

What if you can't unify?

```
let rec sum_bad (l: ?3 list) : int =  
  match (l: ?3 list) with  
  | [] -> (0: int)  
  | h::t -> (h +. sum t: int)
```

What if you can't unify?

```
let rec sum_bad (l: ?3 list) : int =  
  match (l: ?3 list) with  
  | [] -> (0: int)  
  | h::t -> ((h: ?3) +. (sum (t: ?3 list) : int): int)
```

What if you can't unify?

```
let rec sum_bad (l: float list) : int =  
  match (l: float list) with  
  | [] -> (0: int)  
  | h::t -> ((h: float) +. (sum (t: float list) : int): int)
```

What if you can't unify?

```
let rec sum_bad (l: float list) : int =  
  match (l: float list) with  
  | [] -> (0: int)  
  | h::t -> ((h: float) +. (sum (t: float list) : int)): int)
```

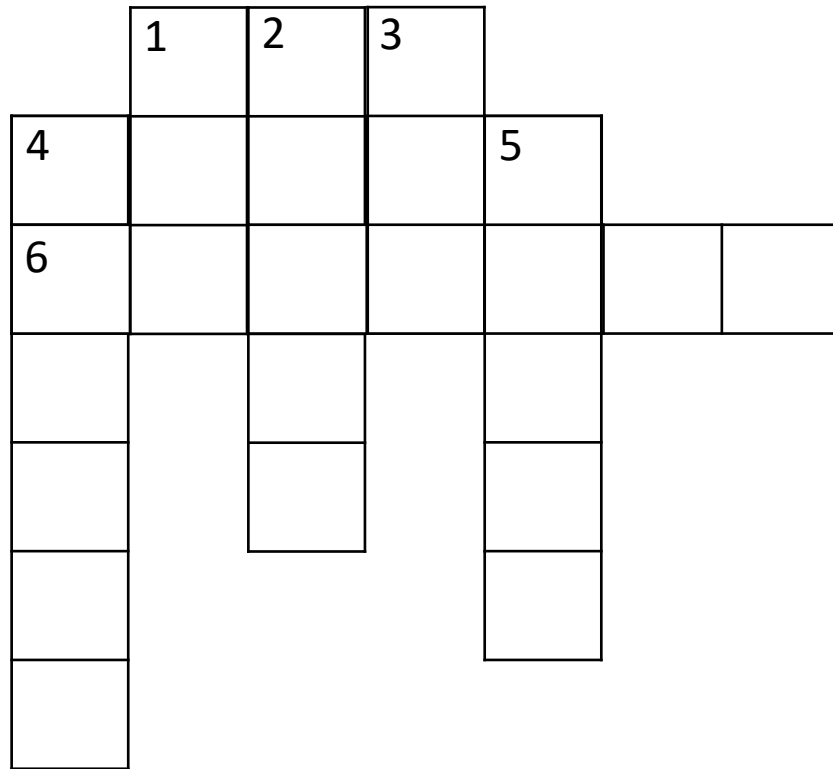
`unify(float, int)`

`A: Type error`

The goal of unification is to produce a *substitution* σ

- A mapping from unification variables to types
- e.g., [$?1 \rightarrow ?3 \text{ list}$, $?2 \rightarrow \text{int}$, $?3 \rightarrow \text{int}$]

Unification example



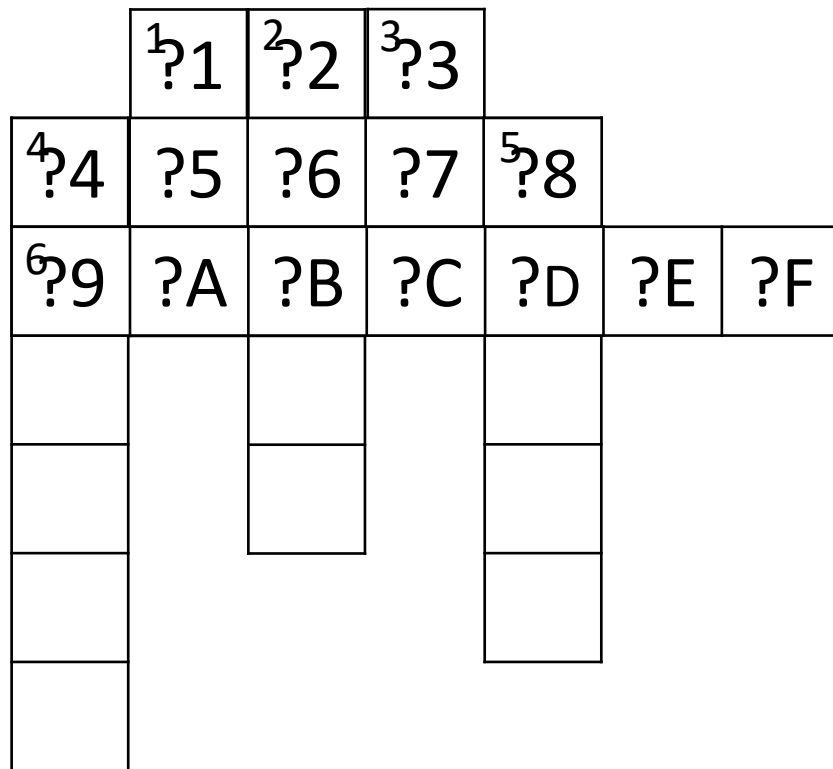
Across

1. SB 104, SB 218E, e.g.
4. A functional language used at Jane Street Capital
6. [], h::t, (x, y), for example

Down

1. Maker of the Spectra 70 computer (abbr.)
2. _____ e with
3. _____ solver, which we hope we don't need for type inference
4. int _____, the type of "Some 42"
5. Xavier _____, inventor of 4-Across

Unification example



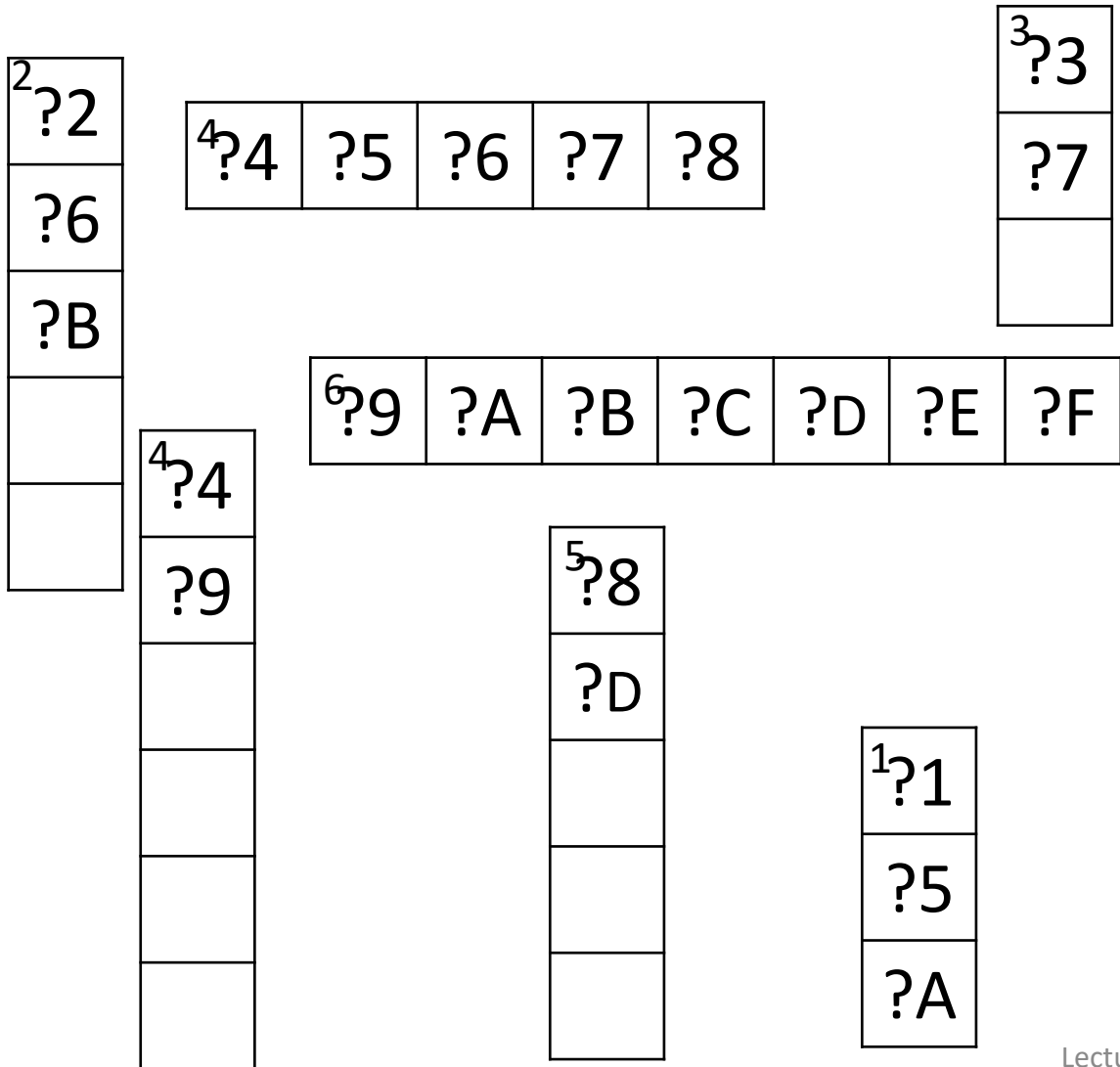
Across

1. SB 104, SB 218E, e.g.
4. A functional language used at Jane Street Capital
6. [], h::t, (x, y), for example

Down

1. Maker of the Spectra 70 computer (abbr.)
2. _____ e with
3. _____ solver, which we hope we don't need for type inference
4. int _____, the type of "Some 42"
5. Xavier _____, inventor of 4-Across

Unification example



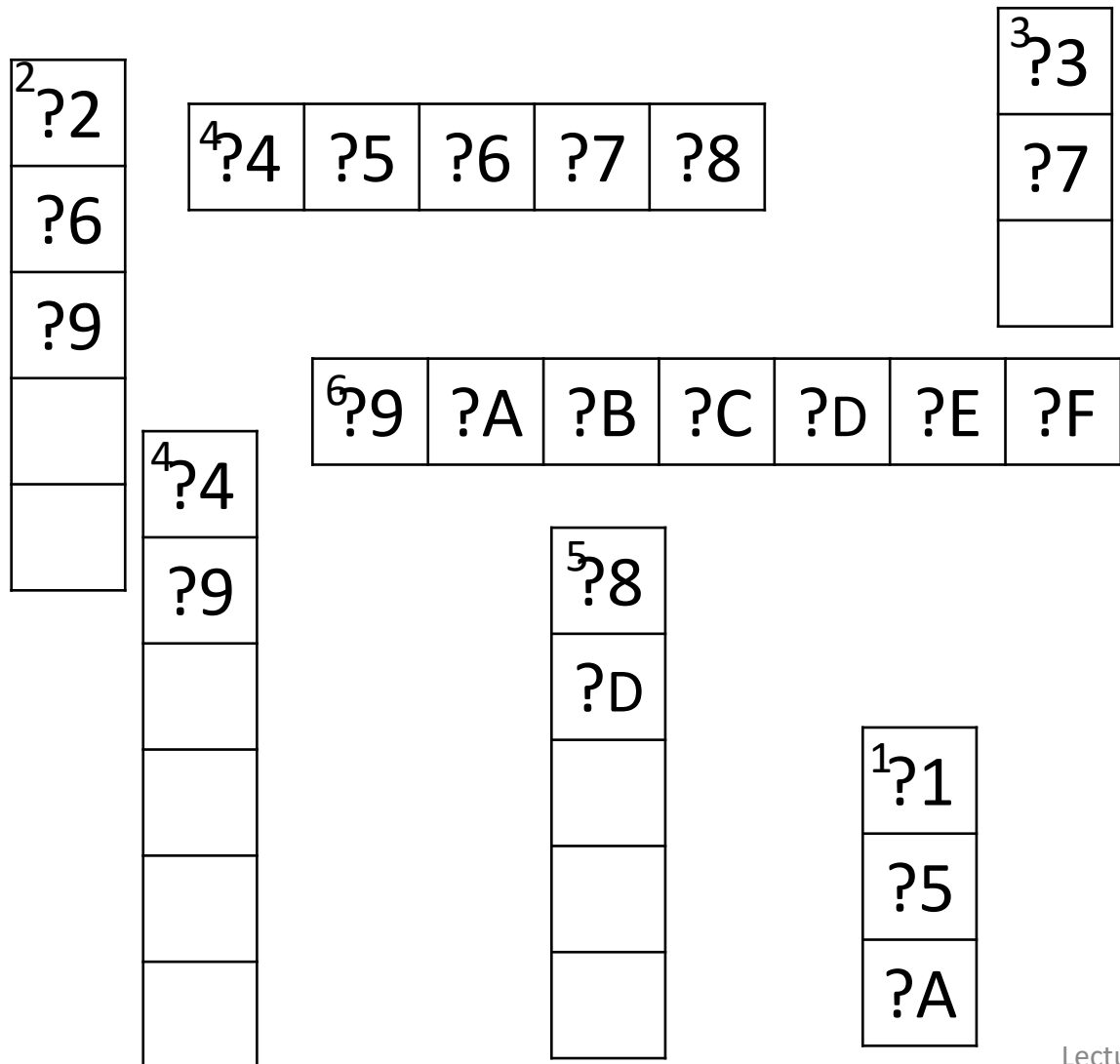
Across

1. SB 104, SB 218E, e.g.
4. A functional language used at Jane Street Capital
6. [], h::t, (x, y), for example

Down

1. Maker of the Spectra 70 computer (abbr.)
2. _____ e with
3. _____ solver, which we hope we don't need for type inference
4. int _____, the type of "Some 42"
5. Xavier _____, inventor of 4-Across

Unification example



Across

1. SB 104, SB 218E, e.g.
4. A functional language used at Jane Street Capital
6. [], h::t, (x, y), for example

Down

1. Maker of the Spectra 70 computer (abbr.)
2. _____ e with
3. _____ solver, which we hope we don't need for type inference
4. int _____, the type of "Some 42"
5. Xavier _____, inventor of 4-Across

?1 -> R, ?2 -> M, ?3 -> S, ?4 -> O, ?5 -> C, ?6 -> A,
 ?7 -> M, ?8 -> L, ?9 -> P, ?A -> A, ?B -> T, ?C -> T,
 ?D -> E, ?E -> R, ?F -> N

Substituting types

- We write $[\sigma]\tau$ to mean “ τ with all of the substitutions in σ ”
- $[?1 \rightarrow \text{int list}, ?2 \rightarrow \text{int}](?1 \rightarrow ?2) = \text{int list} \rightarrow \text{int}$
- “Simultaneous substitution”: keep substituting until things don’t change
 - $[?1 \rightarrow ?3 \text{ list}, ?2 \rightarrow \text{int}, ?3 \rightarrow \text{int}](?1 \rightarrow ?2) = \text{int list} \rightarrow \text{int}$

We build up a substitution as we unify

```
let rec sum l =  
  match l with  
  | [] -> 0  
  | h::t -> h + sum t
```

We build up a substitution as we unify

```
let rec sum (l: ?1) : ?2 =  
  match l with  
  | [] -> 0  
  | h::t -> h + sum t
```

We build up a substitution as we unify

```
let rec sum (l: ?1) : ?2 =  
  match (l: ?1) with  
  | [] -> 0  
  | h::t -> h + sum t
```

We build up a substitution as we unify

```
let rec sum (l: ?1) : ?2 =  
  match (l: ?1) with  
  | [] -> 0  
  | h::t -> h + sum t
```

?1 -> ?3 list,

We build up a substitution as we unify

```
let rec sum (l: ?1) : ?2 =
```

```
  match (l: ?1) with
```

```
  | [] -> (0: ?2)
```

```
  | h::t -> h + sum t
```

?1 -> ?3 list,

?2 -> int

We build up a substitution as we unify

```
let rec sum (l: ?1) : ?2 =  
  match (l: ?1) with  
  | [] -> (0: ?2)                                     ?1 -> ?3 list,  
  | h::t -> (h: ?3) + (sum (t: ?3 list) : ?2) : ?2    ?2 -> int
```

We build up a substitution as we unify

```
let rec sum (l: ?1) : ?2 =                                     ?1 -> ?3 list,  
  match (l: ?1) with                                         ?2 -> int  
  | [] -> (0: ?2)                                           ?3 -> int  
  | h::t -> (h: ?3) + (sum (t: ?3 list) : ?2) : ?2
```

Q: What if we have leftover unification variables when we're done?

```
let rec length (l: ?1) : ?2 =
  match (l: ?1) with
  | [] -> (0: ?2)
  | h::t -> (1: ?4) + (length (t: ?3 list) : ?2) : ?2
```

?1 -> ?3 list,
?2 -> int
?4 -> int

Q: What if we have leftover unification variables when we're done?

```
let rec length (l: ?1) : ?2 =
  match (l: ?1) with
  | [] -> (0: ?2)
  | h::t -> (1: ?4) + (length (t: ?3 list) : ?2) : ?2
```

?1 -> ?3 list,
?2 -> int
?4 -> int
?3 -> 'a

A: They become type variables (but it's a little complicated)