

Programming Language Qualifying Exam

Spring 2010

Answer all five of the following problems.

1. Languages and Compilation

- (a) A modern compiler often can compile either to native code or to a byte code. Explain what the difference is between these two approaches, and give an advantage for each.
- (b) Explain the difference between the functional programming paradigm and the imperative programming paradigm. Give an example of a language in each category.
- (c) Most languages being released today are garbage collected. Explain garbage collection, give an advantage of using garbage collected languages, and give one example of a situation in which a garbage collected language would **not** be appropriate.

2. Abstraction

- (a) What is an abstract data-type? What kinds of problems can result if data-types are not abstract?
- (b) If you examine the code generated by a compiler, you may find many places where abstraction is not followed. Why is this acceptable?

3. Grammars

Consider the following grammar:

$$\begin{array}{l} S \rightarrow E x \\ \quad | a b \\ E \rightarrow y S \\ \quad | a b \end{array}$$

- (a) Construct the Characteristic Finite State Machine for the above grammar.
- (b) Convert the above grammar to an LL grammar (or explain why it is already LL).
- (c) Is the above grammar ambiguous? Give a proof with your answer.

4. Weakest Precondition

- (a) Give the definition of *weakest precondition*.
- (b) Give an example P , Q , and S such that $WLP(S, Q) = P$, but not $WP(S, Q) = P$.
- (c) Suppose $WP(S, Q) = P$. Suppose also we have $x \notin P$, and when we ran S from x , we got a state in Q . Explain how this could happen.

5. Loop Verification

- (a) To verify a loop, you need to solve five equations. List each equation and give a one sentence description of its role in the verification.
- (b) We want a program that, given an array $A[0..N]$, sets the integer a to be the average of the elements of the array.
 - i. Write a specification for your program by giving a precondition Q , postcondition R , and loop invariant P .
 - ii. Write the program, and formally verify it.